

E11 - Autonomous Vehicles

Lecture 16 – Robot Navigation



Approaches to Control

- Planning Based Control
 - Traditional methods born out of AI (1960's +)
- Reactive (i.e. Behavior) Based Control
 - More recent (mid to late 1980's)
- Mixture of Planning and Reactive
 - Today

Planning Based Control

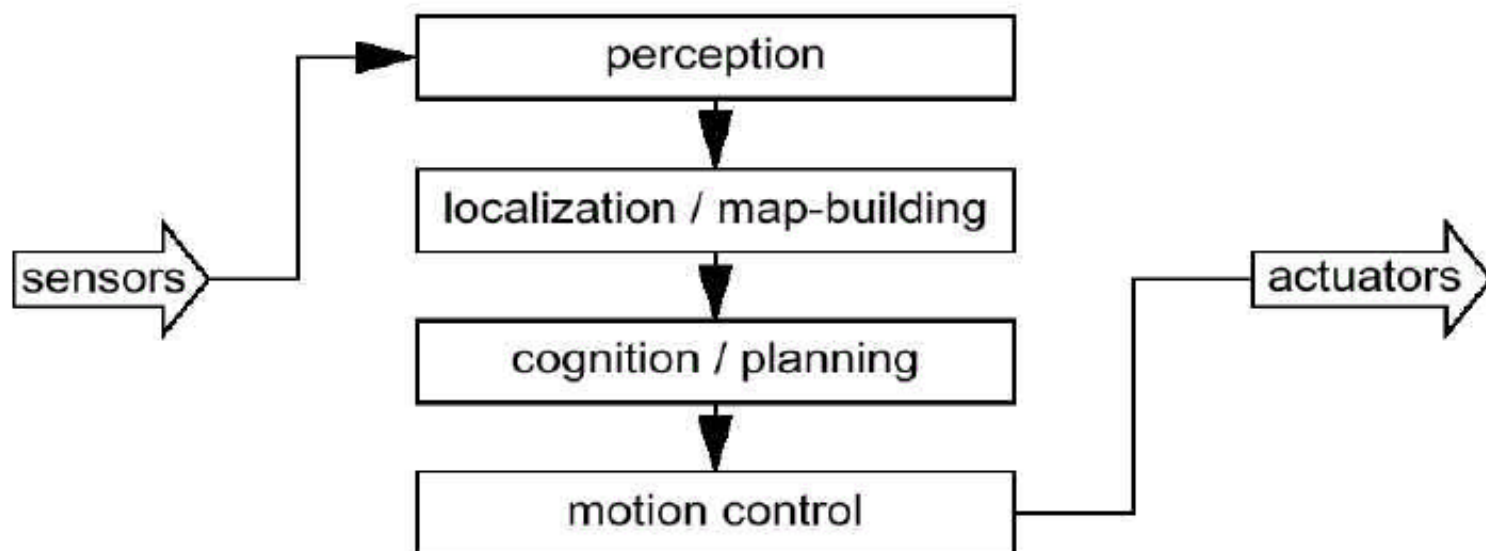
- Through **perception**, a model of the “real” world is captured in memory.
- A goal is given and a **plan** is generated, assuming the “real” world is not changing.
- Then, the plan is **executed**, one (abstract) operation at a time.

Planning Based Control

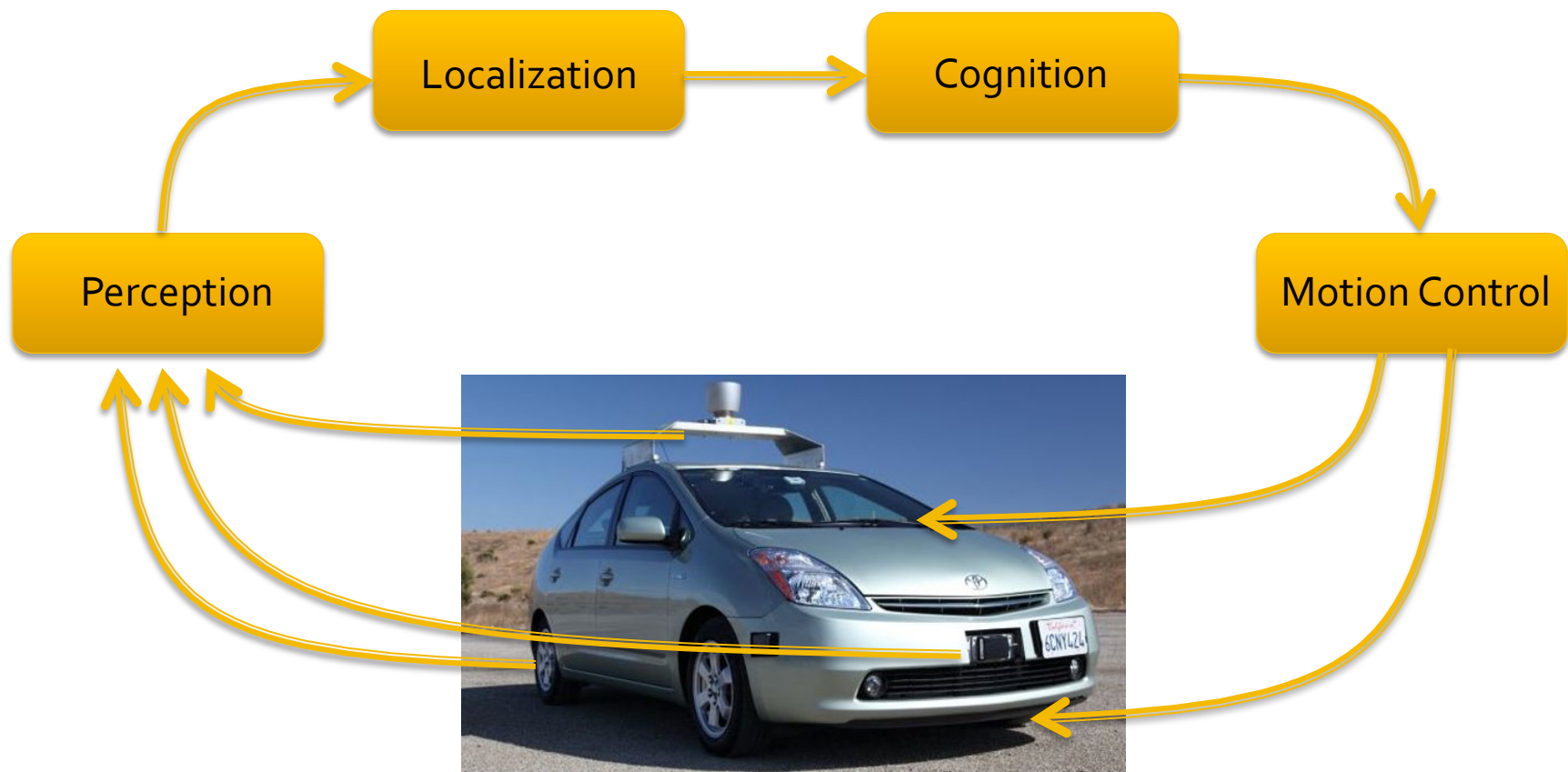
- Questions:
 - What is “interesting” in the “real” world to be captured?
 - At what level of details should we represent the “real” world?
 - What if during plan execution, the “real” world changes? e.g., drop part A.

Planning Based Control

- Planning-based navigation architecture



Planning Based Control



Planning Based Control

- Perception, modeling and planning are *computationally intensive*.
- Our model of the “real” world must be at all times *accurate* (consistent and reliable).
- Sudden changes in the world may not be reflected *instantly* in our model.
- This approach works well in a *predictable* world.

Robot Navigation



Behavior-Based Control

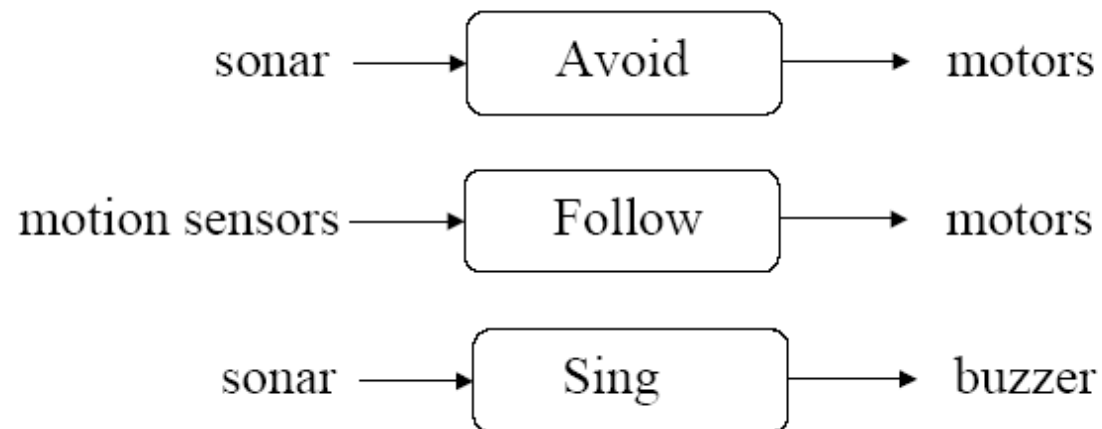
- Actions are connected to precepts via **behaviors**.
- **No internal model**: The real world is our model.
- A robot **reacts** to changes and exhibits complex behaviors due to both internal and external interactions.

Behavior-Based Control

- A robot is equipped with many **simple** behaviors.
- Each behavior defines its **own** sensor data and actions.
- Interactions among the behaviors are resolved by **coordination**.
- These behaviors are **concurrent** and **independent**; they **react** to changes instantly.

Behavior-Based Control

- Example: A simple roaming mobile robot is equipped with the following behaviors:

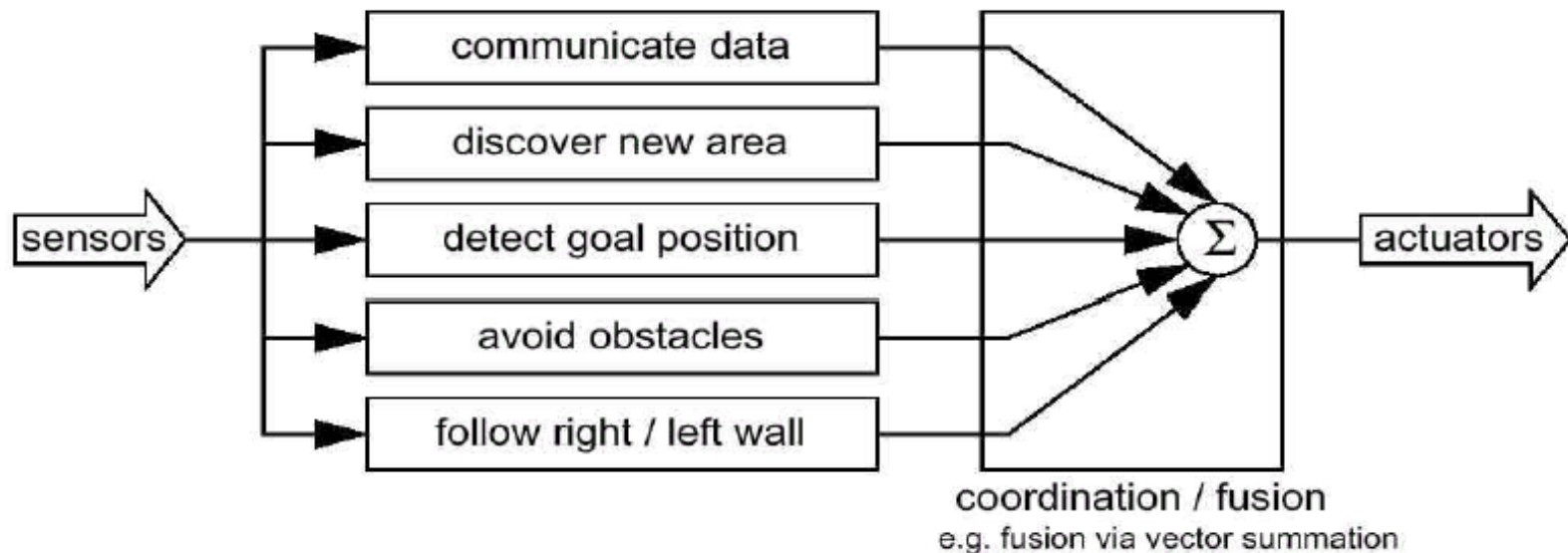


Behavior-Based Control

- Different behaviors may **share** same sensors and/or actuators.
- **Competitive** or **cooperative** actions are handled by careful coordination.
- Behaviors may be added or deleted **incrementally**.

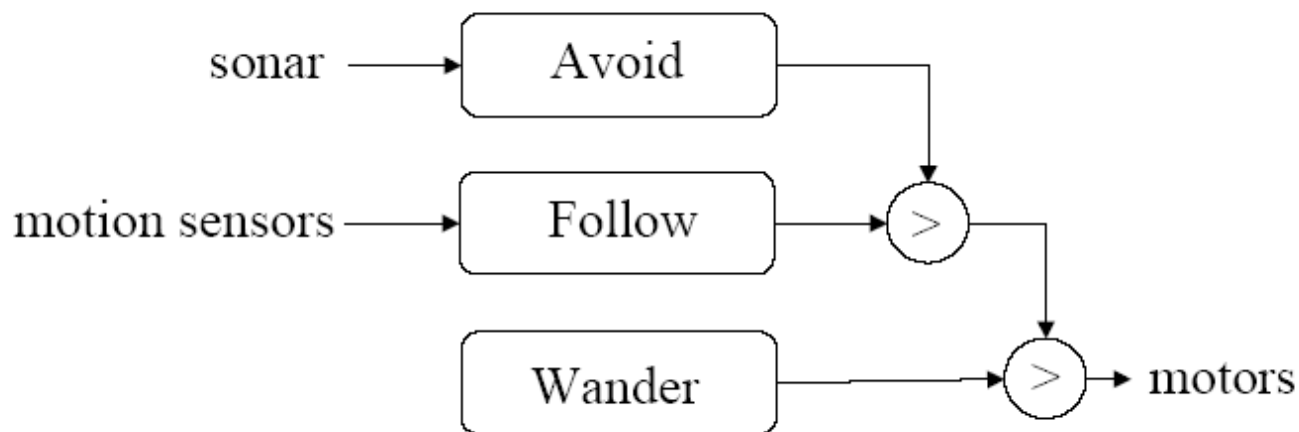
Behavior-Based Control

- Subsumption Architecture

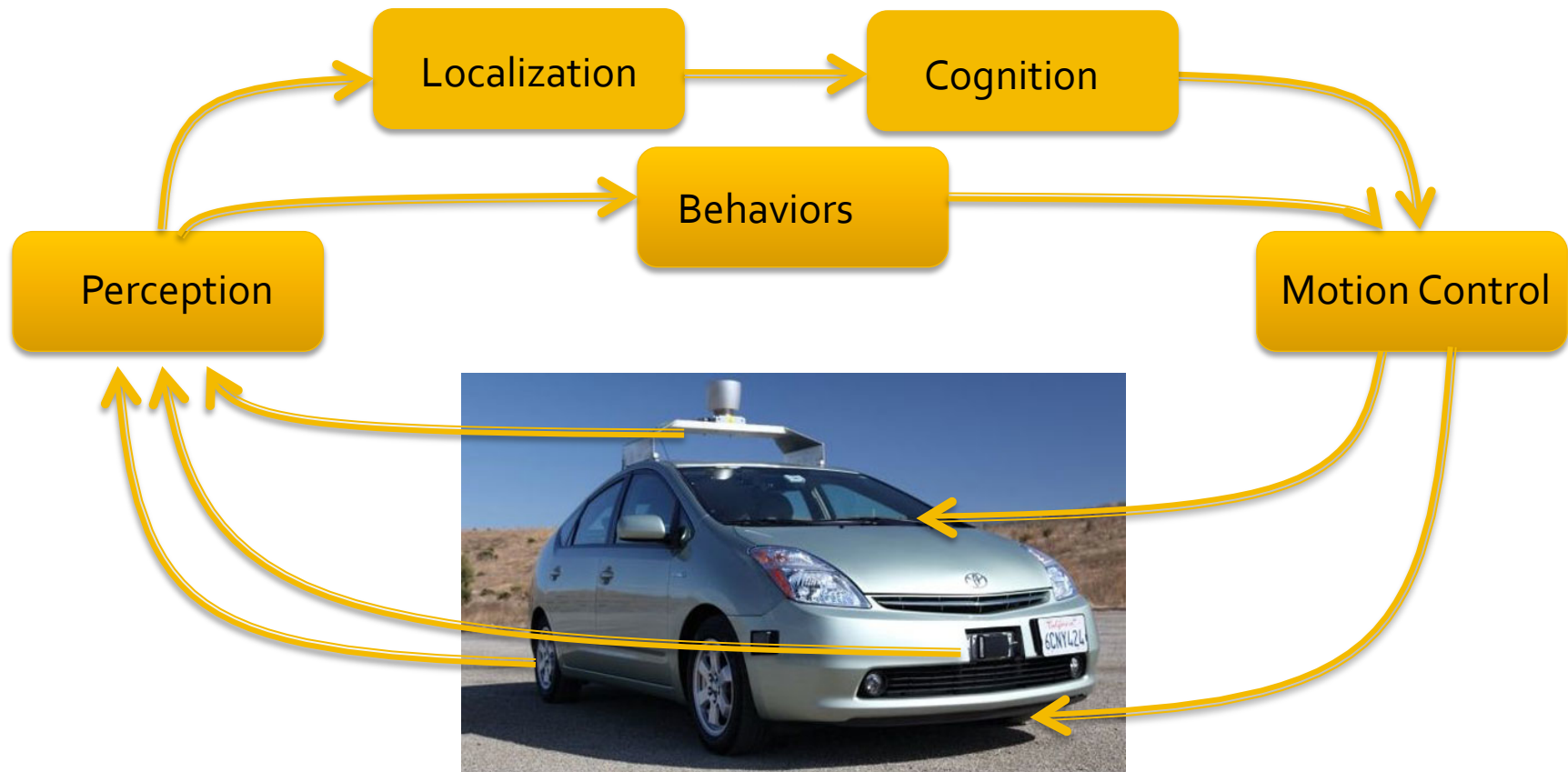


Behavior-Based Control

- Subsumption Architecture
 - Behavioral coordination can be based on a **fixed** priority of suppression.



Robot Navigation

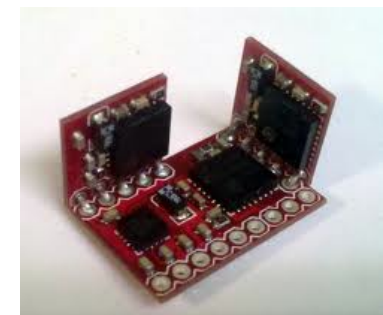
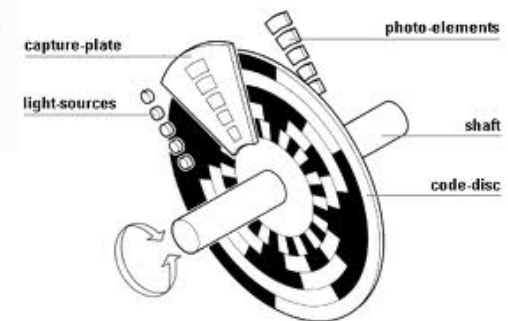


Robot Navigation

- Perception
- Localization
- Cognition
- Motion Control

Perception

- Proprioceptive
 - Compass
 - Encoders
 - Accelerometers
 - IMU – Inertial Measurement Unit



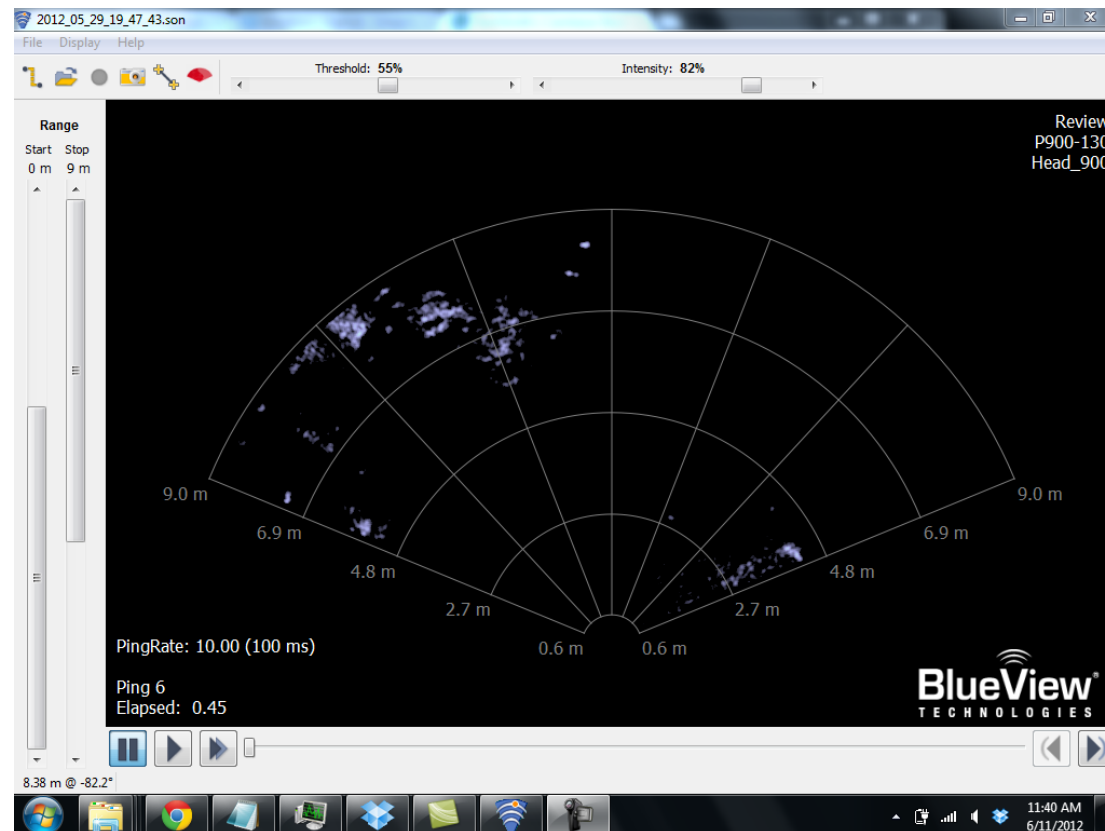
Perception

- Exteroceptive
 - Range Sensors
 - Vision Systems



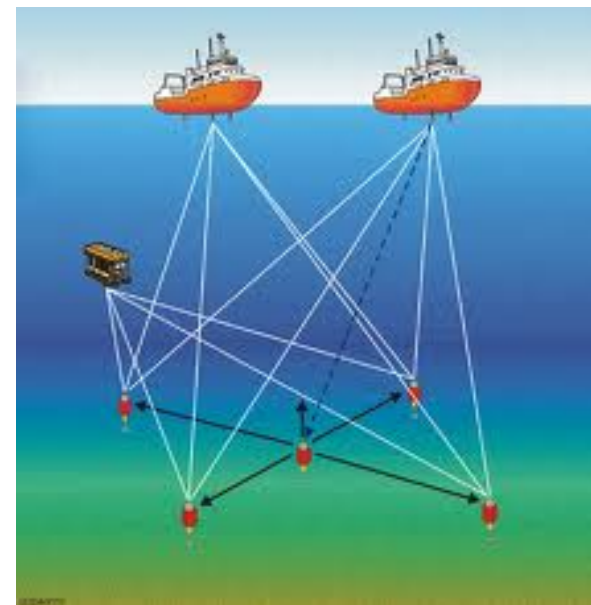
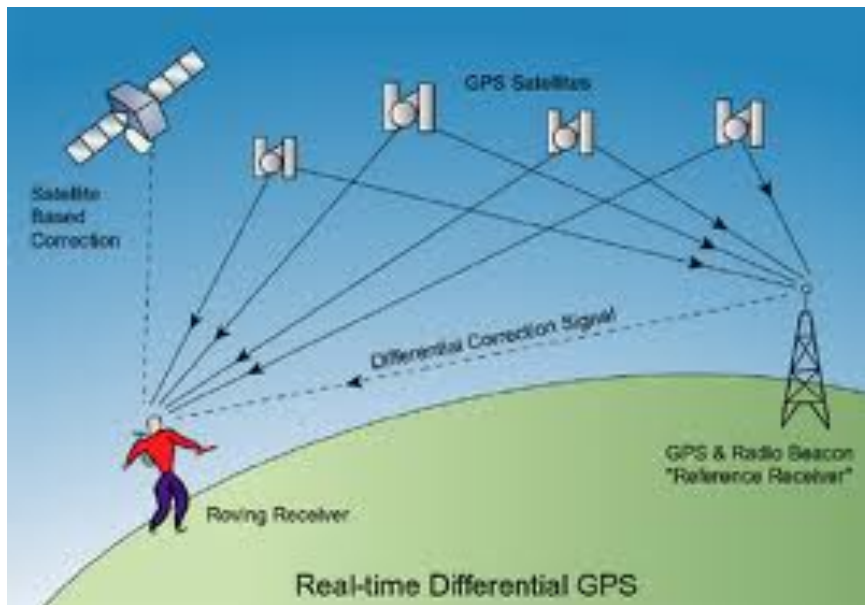
Perception

- Exteroceptive
 - Sonar



Perception

- Exteroceptive
 - Positioning Systems (e.g. GPS)



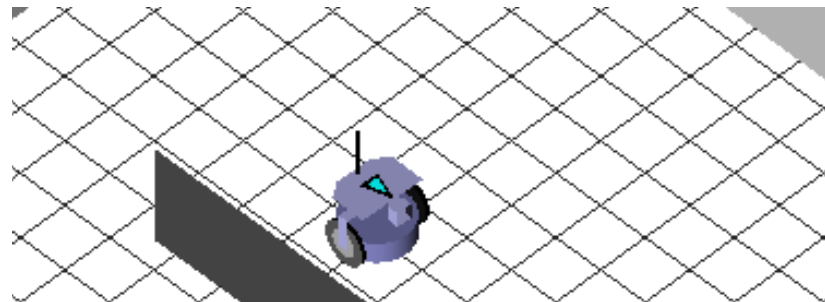
Robot Navigation

- Perception
- Localization
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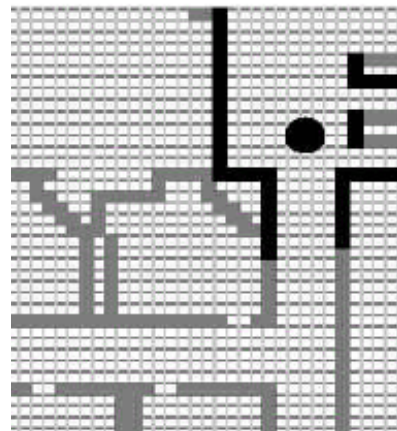
Localization

- Representations

- Continuous



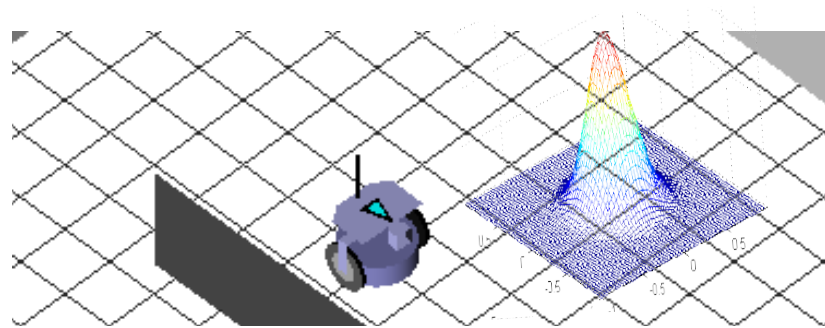
- Discrete



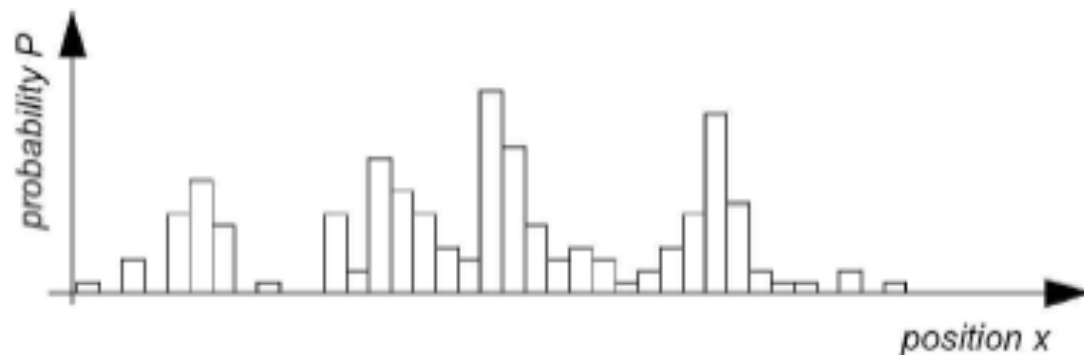
Localization

- Probabilistic Representations

- Continuous



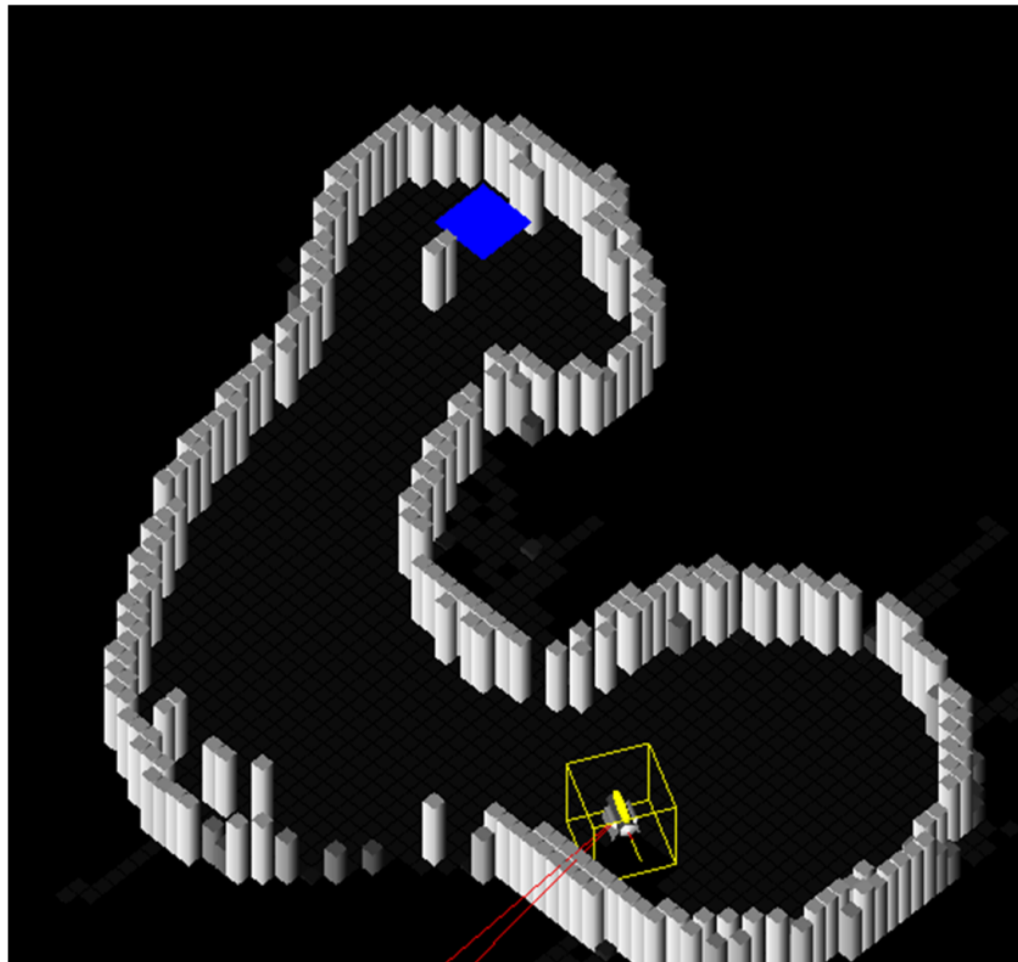
- Discrete



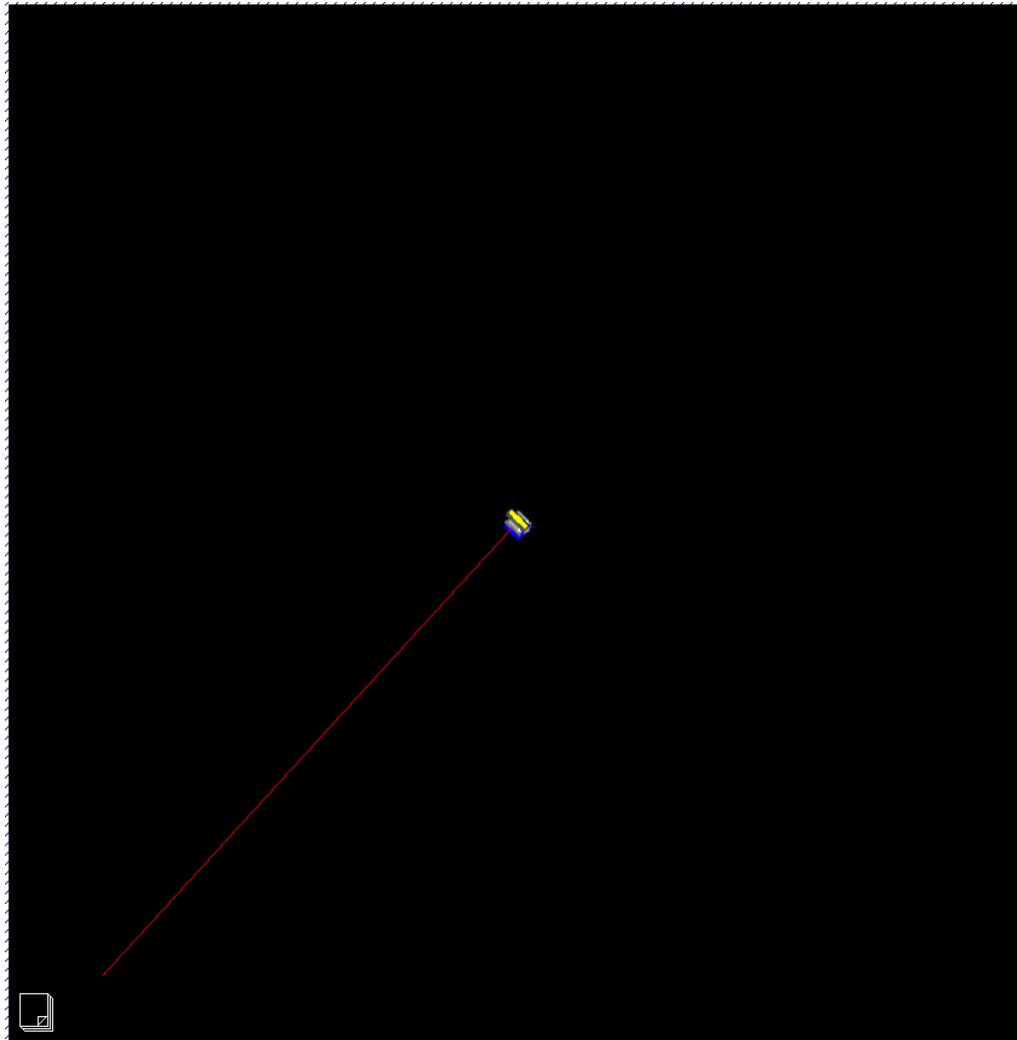
Localization

- Probabilistic Algorithms
 - Kalman Filter Based
 - Assumes Gaussian representation of robot state
 - Compact representation good for real time implementation
 - Particle Filter Based
 - Uses many particles to represent robot state, each particle is an estimate of the robot position with an associated weight.

Localization



Localization

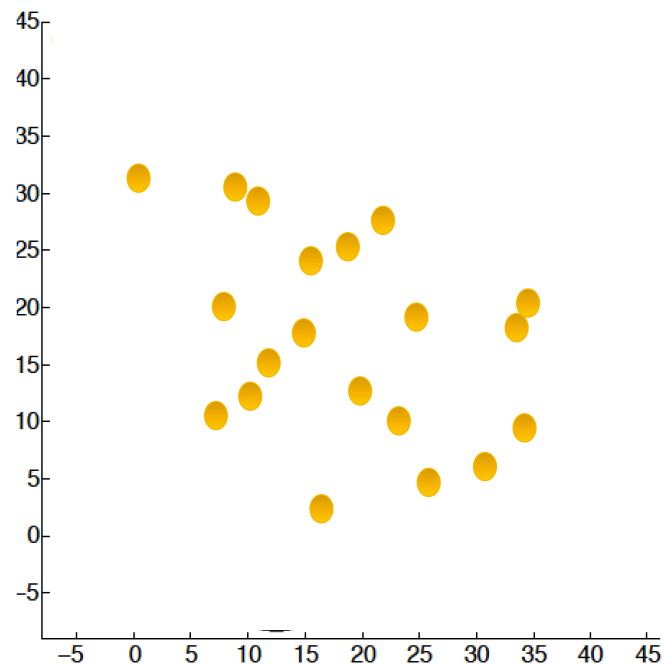


Robot Navigation

- Perception
- Localization
- Cognition
- Motion Control

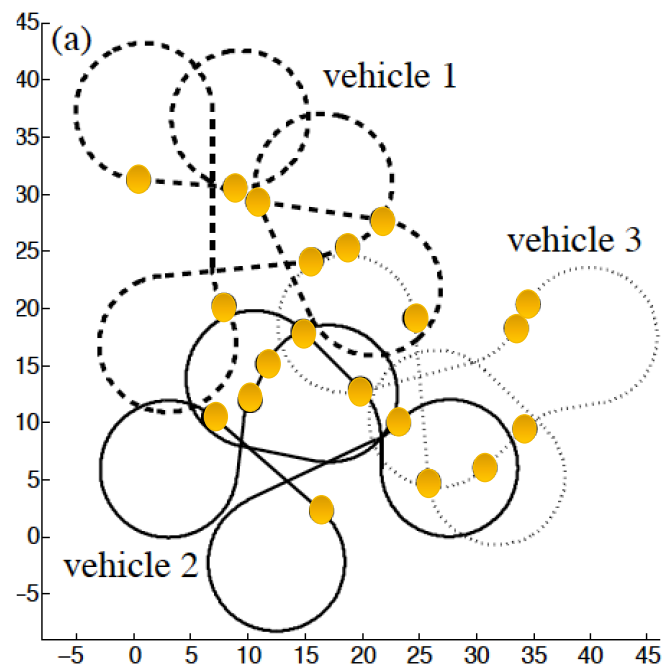
Cognition

- Task Planning
 - Given a set of tasks (e.g. task locations), identify ordering sequence for the tasks.



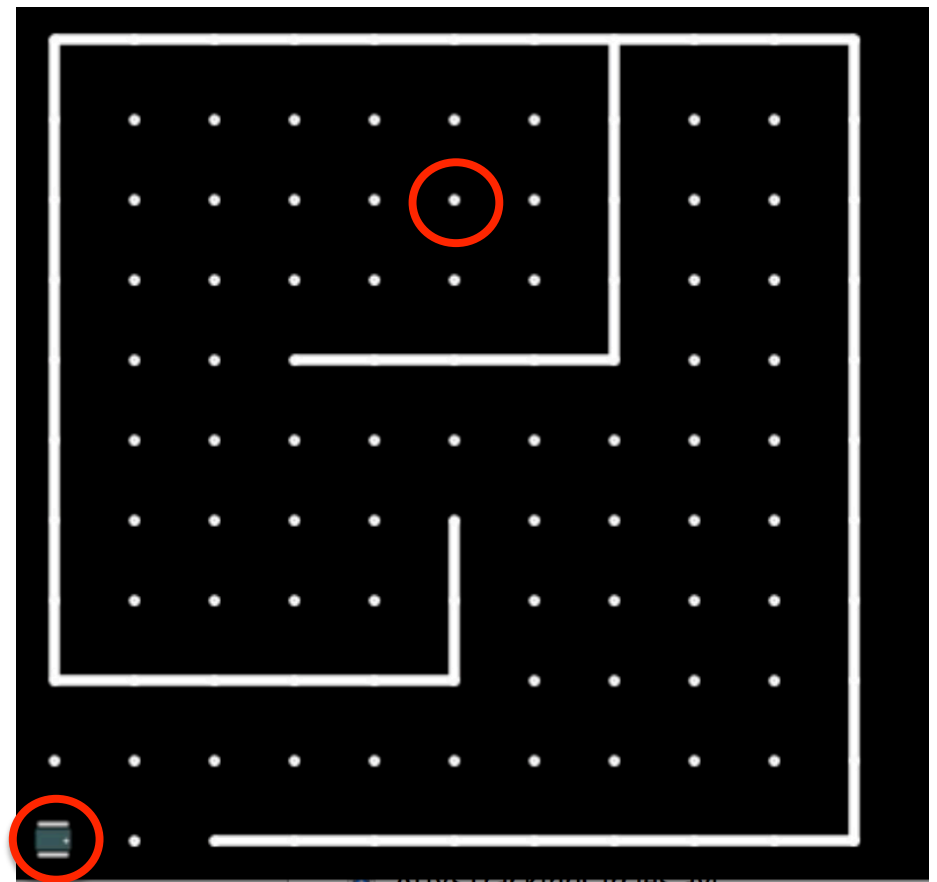
Cognition

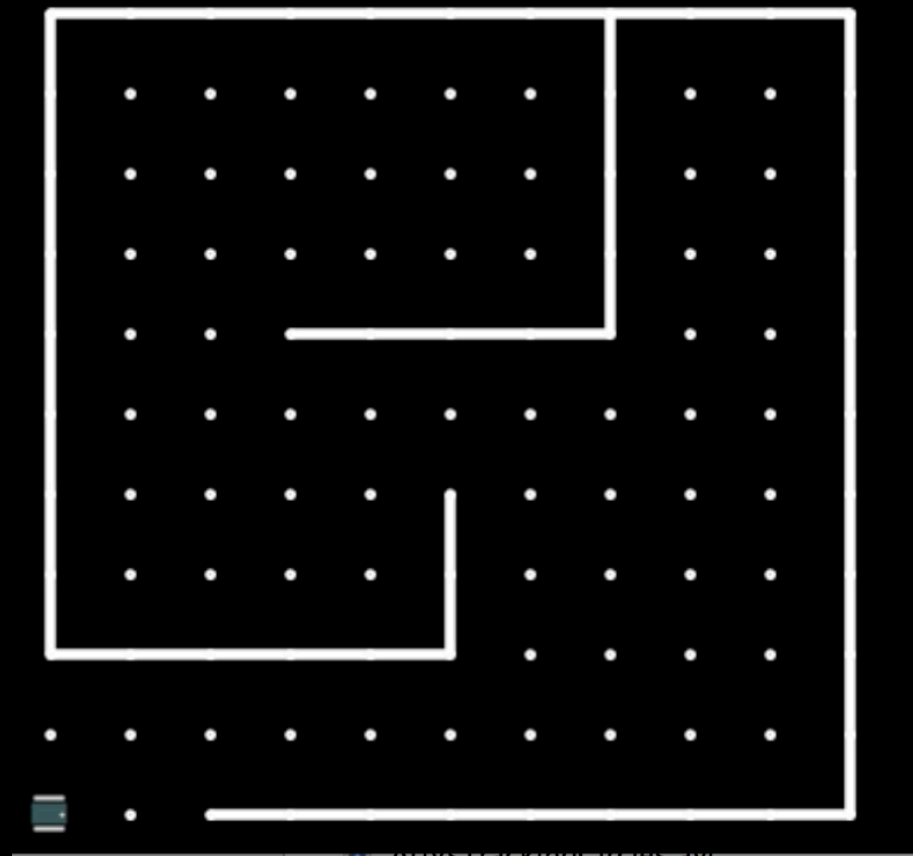
- Task Planning
 - Given a set of tasks (e.g. task locations), identify ordering sequence for the tasks.



Cognition

- Motion Planning
 - Given a robot's **Start** Configuration and **Goal** Configuration, construct a collision free trajectory from Start to Goal





Robot Navigation

- Perception
- Localization
- Cognition
- Motion Control

Motion Control

- Trajectory Tracking Control
 - Given a trajectory, determine the control signals sent to actuators that guarantee the robot will follow the trajectory.



- <http://www.youtube.com/watch?v=SWJ-etF4b2g>