



E190Q – Lecture 8

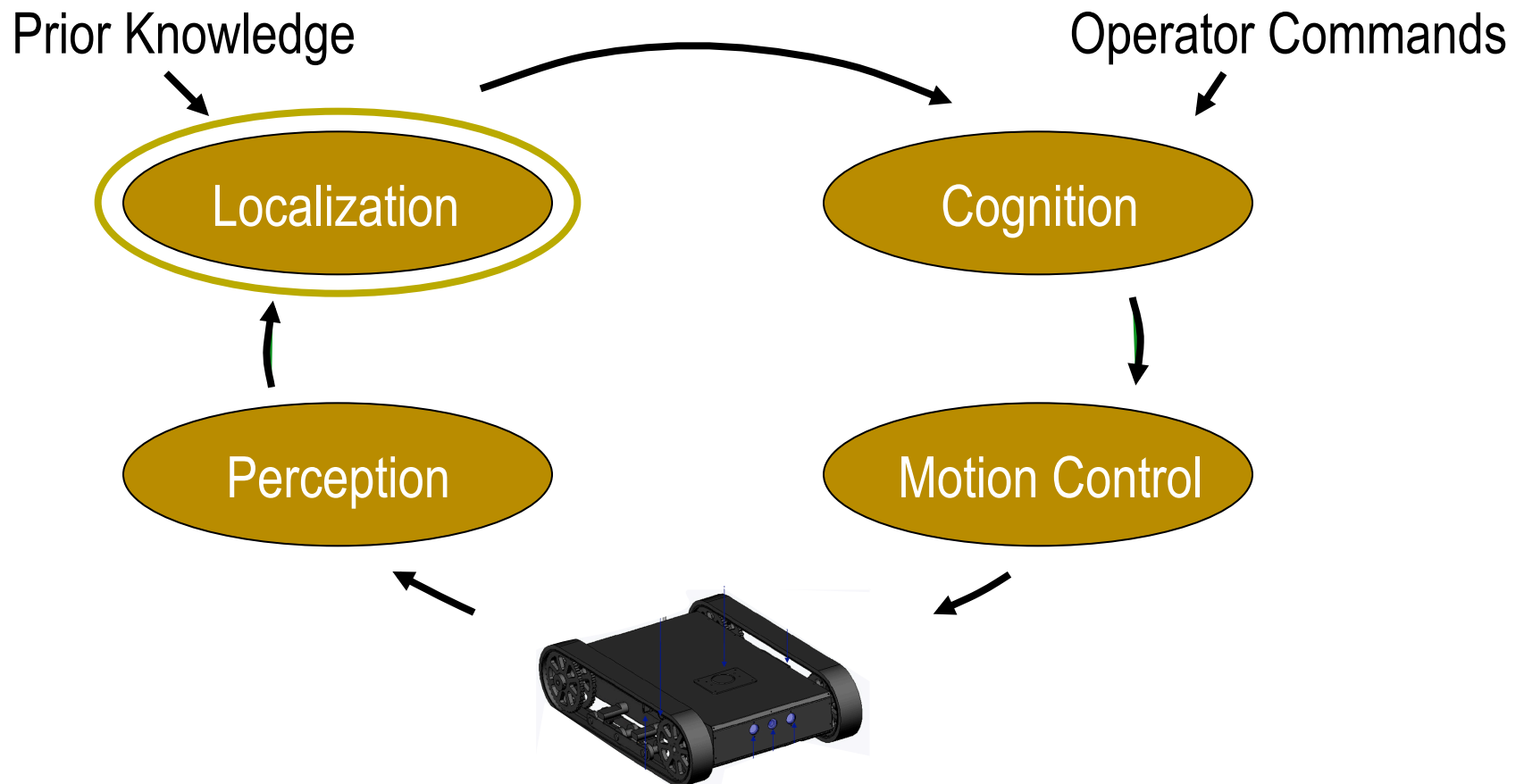
Autonomous Robot Navigation

Instructor: Chris Clark
Semester: Spring 2014



Control Structures

Planning Based Control





Outline – Mapping

1. Wall as Lines

1. Segmentation
2. Line Extraction

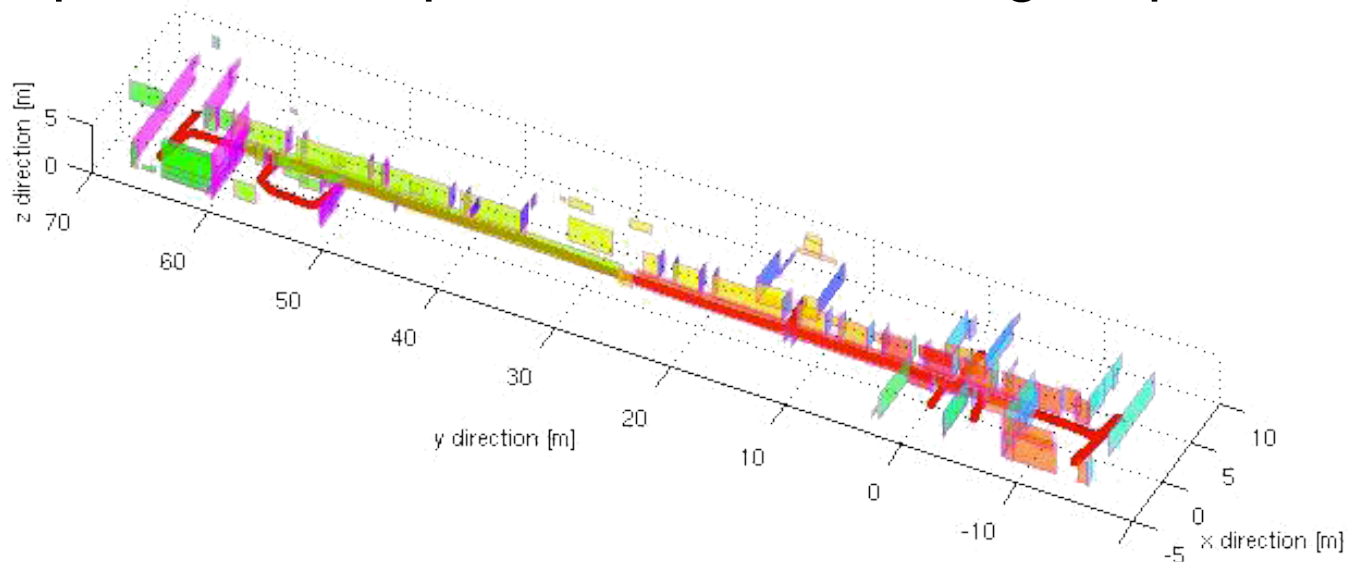
2. Walls as Grid Cells

1. Evidence Grid
2. Log Likelihood



Line Extraction Problem

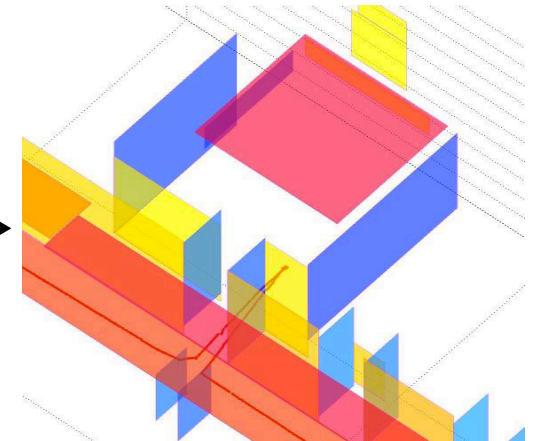
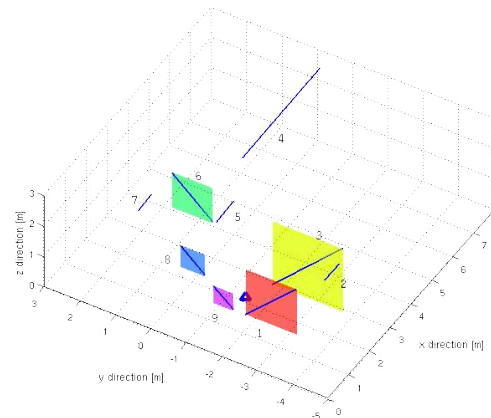
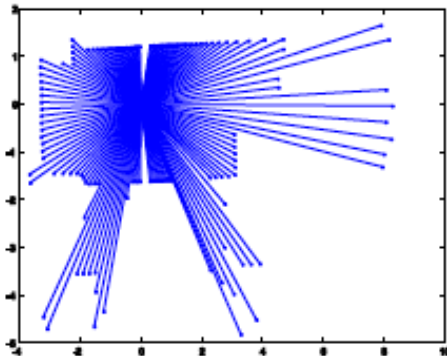
- Given range data, how do we extract line segments (or planes) to create?
 - These features (line segments) can be used to build maps or be compared with an existing map.





Line Extraction Problem

- From raw data, create features
 - Features are much more compact than raw data
 - Can reflect physical or abstract objects
 - Rich in information
 - Can assess accuracy of feature





Line Extraction Problem

- Three Questions

1. How many lines are there?
2. Which data points belong to which lines?
3. Given which points belong to which lines, how do we estimate line parameters?

} Segmentation

} Line Extraction



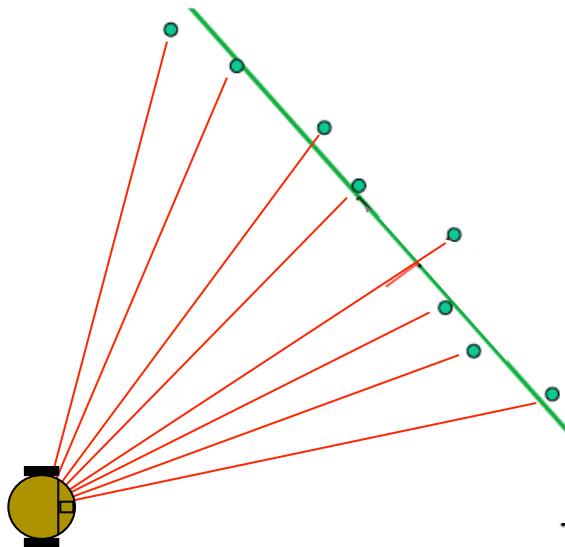
Outline – Mapping

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 1. Line Extraction
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2. Walls as Grid Cells
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Line Extraction

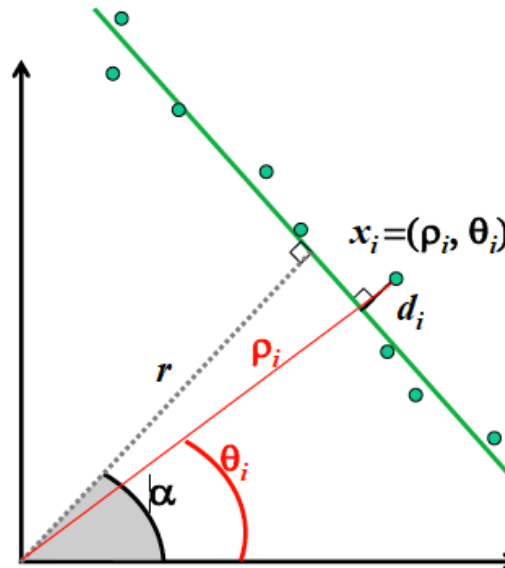
- Problem:
 - Given a measurement vector of range and bearing tuples, what are the parameters that define a line feature for these measurements.





Line Extraction

- Problem (restated):
 - Given a measurement vector of N range and bearing tuples, $x_i = (\rho_i, \theta_i)$ for $i=1..N$, what are the parameters r, α that define a line feature for these measurements.





Line Extraction

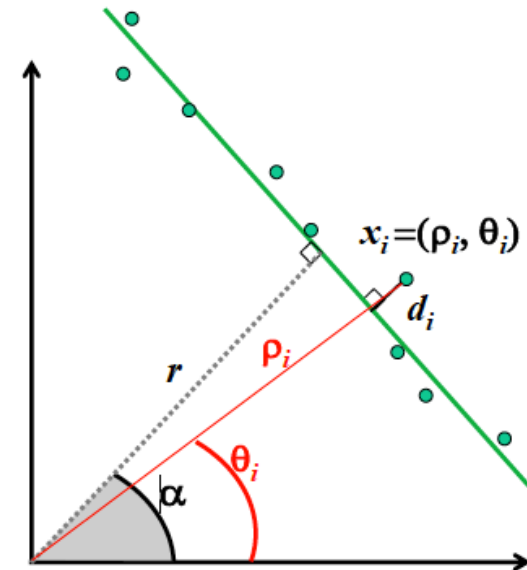
- Solution: Minimize Sum of Squared Errors

- All measurements should satisfy the linear equation:

$$\rho_i \cos(\theta_i - \alpha) = r$$

- But measurements are noisy, and points will be some distance d_i from the line.

$$\rho_i \cos(\theta_i - \alpha) - r = d_i$$





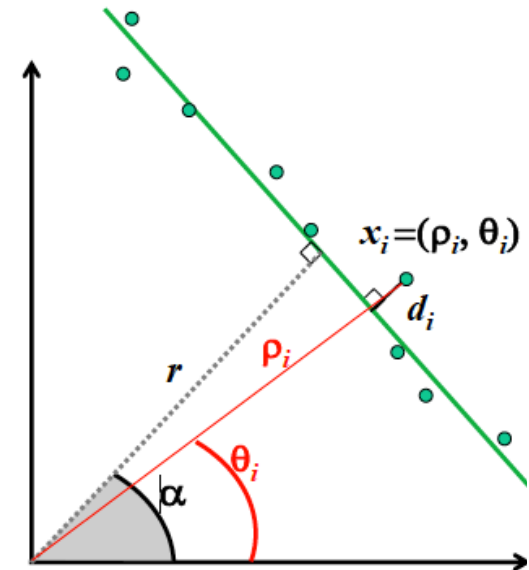
Line Extraction

- Solution: Minimize Sum of Squared Errors
 - Our solution tries to minimize the error

$$S = \sum_i d_i^2 = \sum_i (\rho_i \cos(\theta_i - \alpha) - r)^2$$

- We do this by solving the system of equations

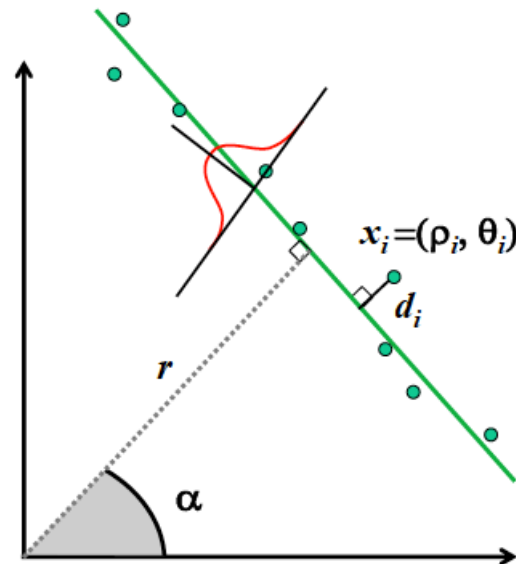
$$\frac{\partial S}{\partial \alpha} = 0 \quad \frac{\partial S}{\partial r} = 0$$





Line Extraction

- Solution: Minimize Sum of Squared Errors
 - This is known as an **Unweighted Least Squares Solution**
 - We can do better by using our confidence in each measurement
 - Recall there is a error variance associated with each measurement
 - This leads to a **Weighted Least Square Solution**



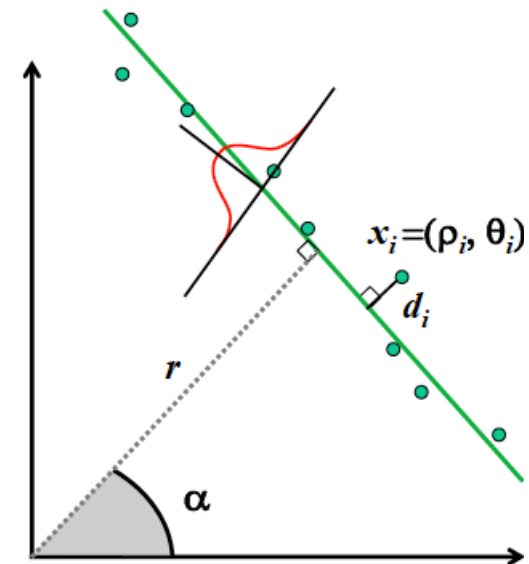


Line Extraction

- Solution: Minimize Sum of Squared Errors
 - The Weighted Least Squares Solution reformulates the error to minimize:

$$w_i = 1/\sigma_i^2$$

$$S = \sum w_i d_i^2$$





Line Extraction

- Solution: Minimize Sum of Squared Errors

- The solution to

$$\frac{\partial S}{\partial \alpha} = 0 \quad \frac{\partial S}{\partial r} = 0$$

- Results in

$$r = \frac{\sum w_i \rho_i \cos(\theta_i - \alpha)}{\sum w_i}$$

$$\alpha = \frac{1}{2} \operatorname{atan} \left(\frac{\sum w_i \rho_i^2 \sin 2\theta_i - \frac{2}{\sum w_i} \sum \sum w_i w_j \rho_i \rho_j \cos \theta_i \sin \theta_j}{\sum w_i \rho_i^2 \cos 2\theta_i - \frac{1}{\sum w_i} \sum \sum w_i w_j \rho_i \rho_j \cos(\theta_i + \theta_j)} \right)$$



Line Extraction

- Examples – Underwater Wall Mapping



Line Extraction

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Line Extraction

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Line Extraction

- Examples – Underwater Wall Mapping



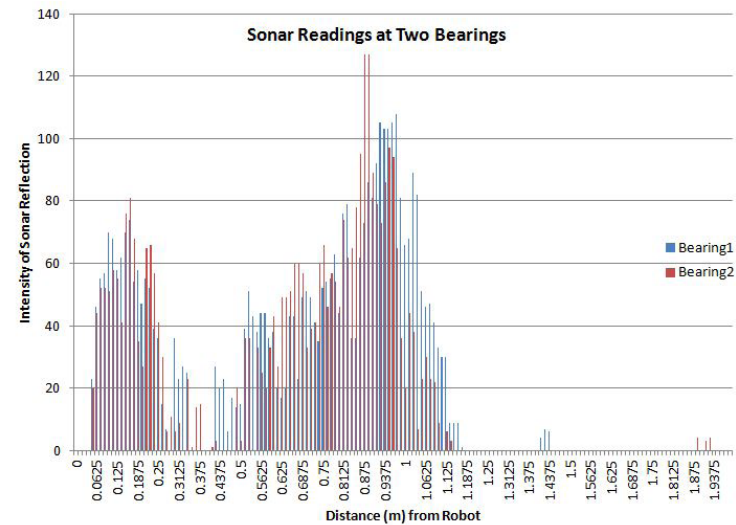
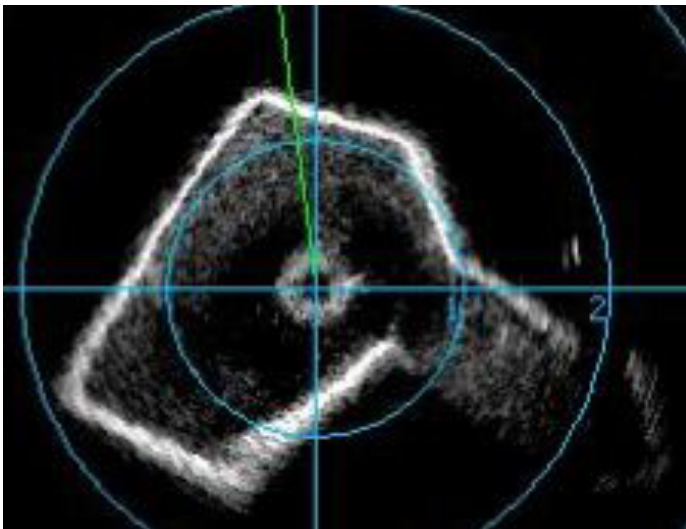
Line Extraction

- Examples – Underwater Wall Mapping



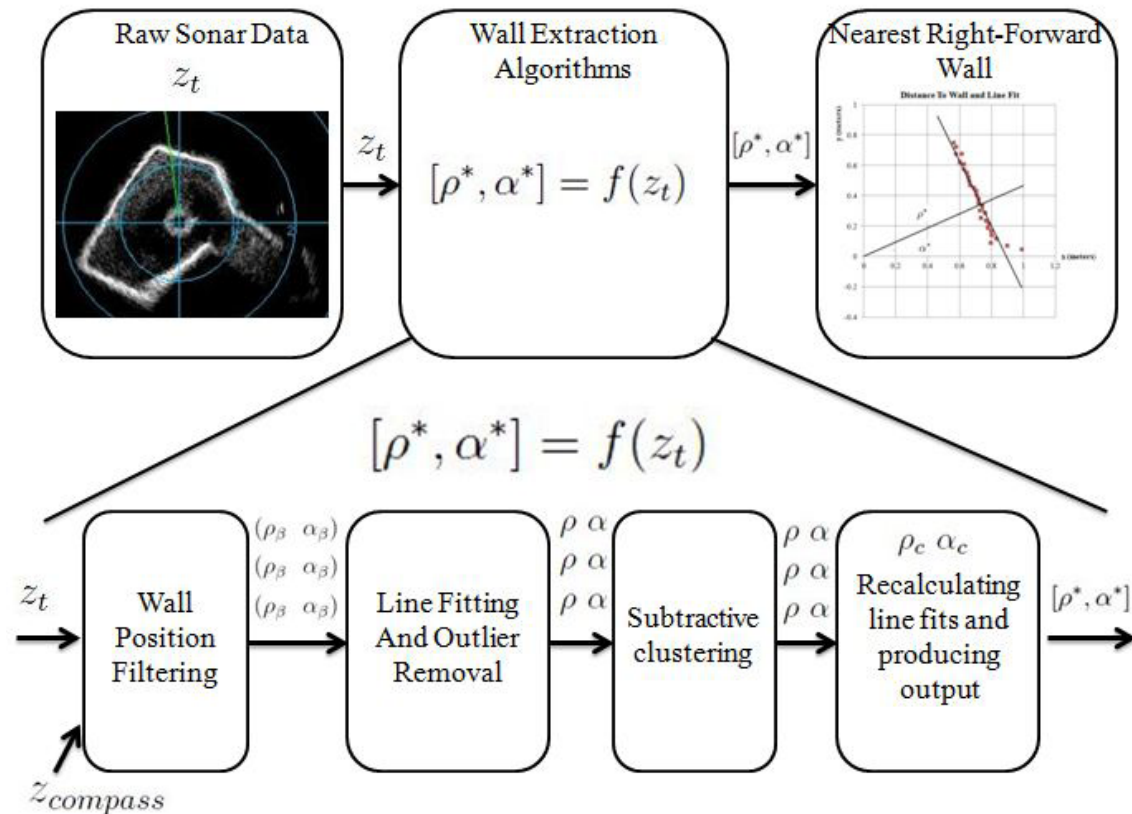
Line Extraction

- Examples – Underwater Wall Mapping



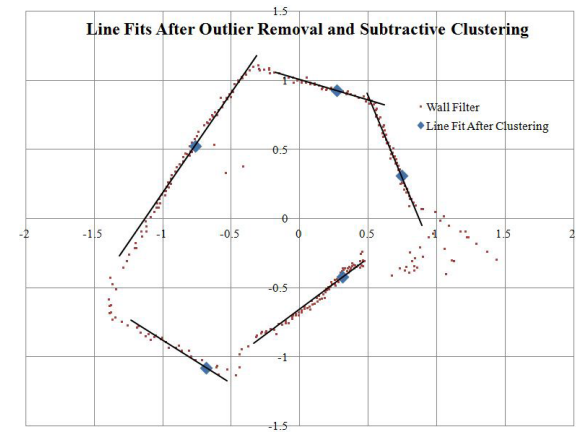
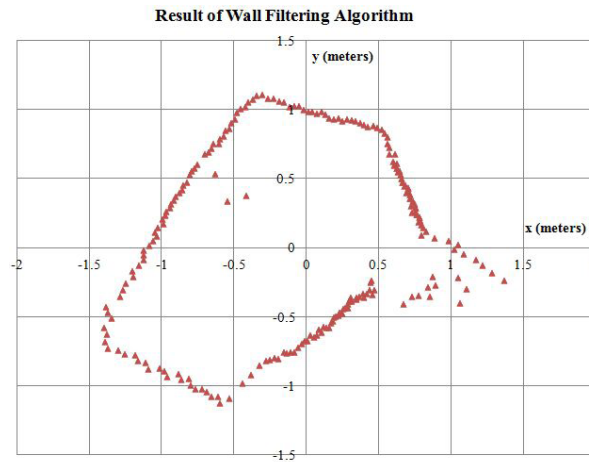
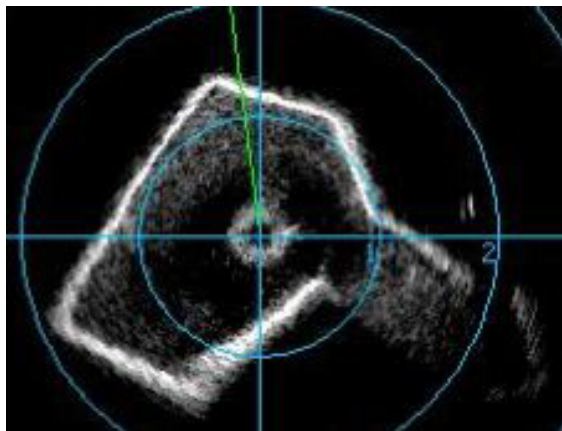
Line Extraction

- Examples – Underwater Wall Mapping



Line Extraction

- Examples – Underwater Wall Mapping





Outline – Mapping

1. Wall as Lines

1. Line Extraction

2. Segmentation

- Split and Merge

- Split and Merge – Fixed Endpoint

- RANSAC

2. Walls as Grid Cells

1. Evidence Grid

2. Log Likelihood



Segmentation

- Split and Merge
 - Recursive procedure of fitting and splitting

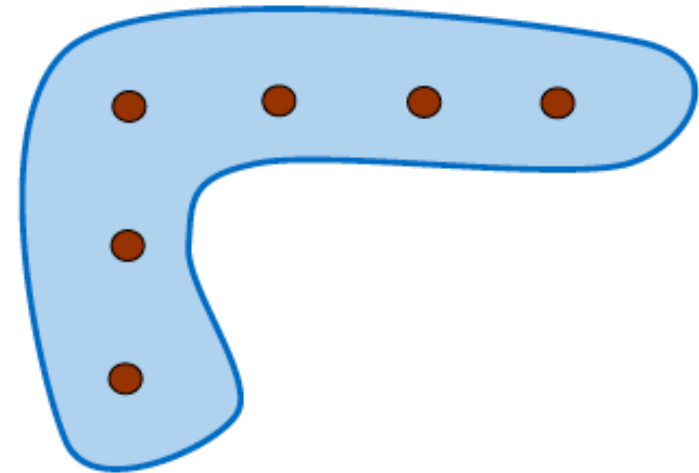
Initialise set **S** to contain all points

Split

- Fit a line to points in current set **S**
- Find the most distant point to the line
- If distance $>$ threshold \Rightarrow split & repeat with left and right point sets

Merge

- If two consecutive segments are close/collinear enough, obtain the common line and find the most distant point
- If distance \leq threshold, merge both segments





Segmentation

- Split and Merge
 - Recursive procedure of fitting and splitting

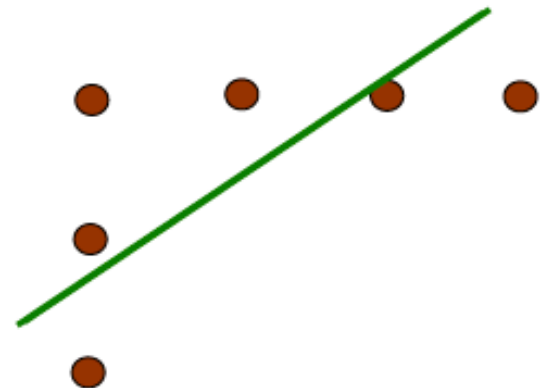
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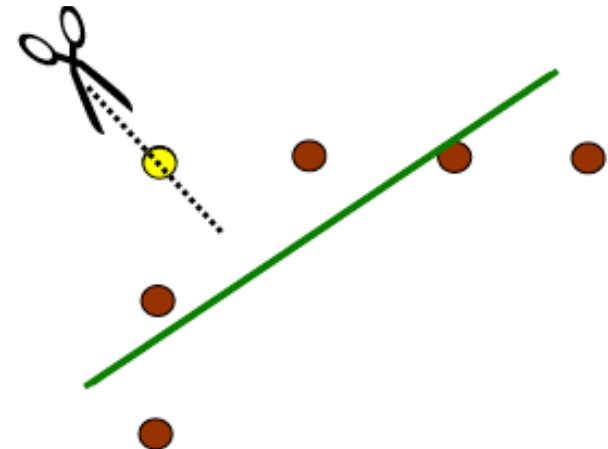
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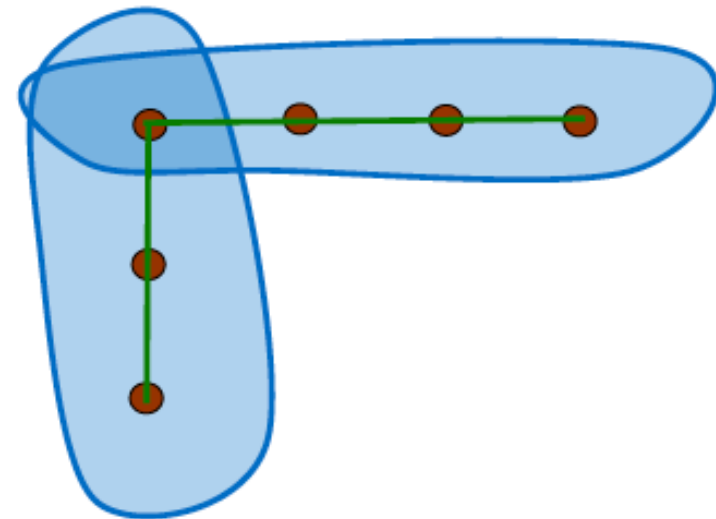
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Outline – Mapping

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 - Split and Merge – Fixed Endpoint
 - RANSAC

2. Walls as Grid Cells

1. Evidence Grid
2. Log Likelihood



Segmentation

- Split and Merge - Iterative End Point
 - Recursive splitting, but simply connects end points for fitting





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Segmentation

- **RANSAC = RANdomSAmpleConsensus.**
 - A generic and robust fitting algorithm of models in the presence of outliers (i.e. points which do not satisfy a model)
 - Generally applicable algorithm to any problem where the goal is to **identify the inliers which satisfy a predefined model.**
 - Typical applications in robotics are: line extraction from 2D range data, plane extraction from 3D range data, feature matching...



Segmentation

- RANSAC
 - RANSAC is an **iterative** method and is **non-deterministic** in that the probability to find a set free of outliers increases as more iterations are used
 - Drawback: A nondeterministic method, results are different between runs.



Segmentation

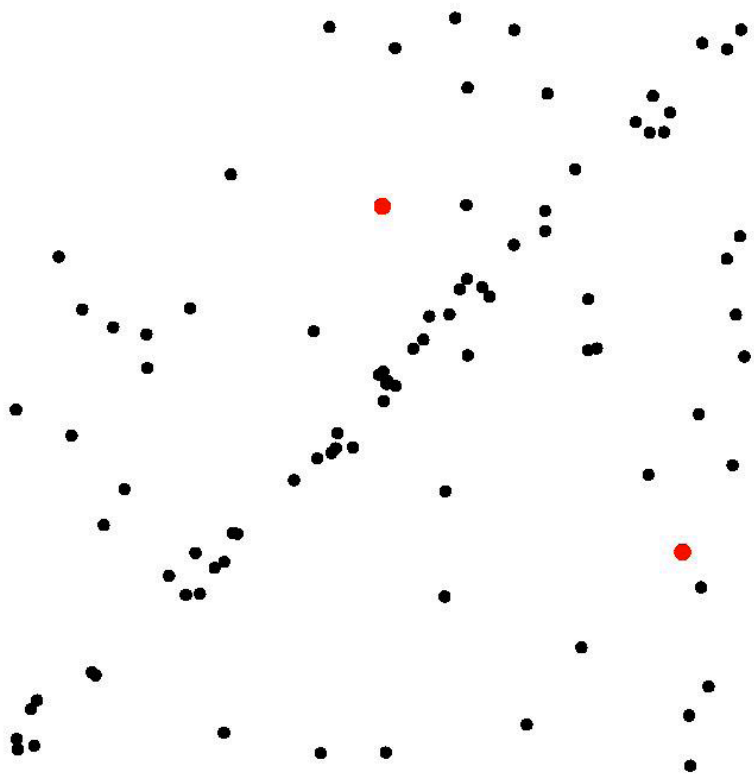
- RANSAC Example





Segmentation

■ RANSAC Example

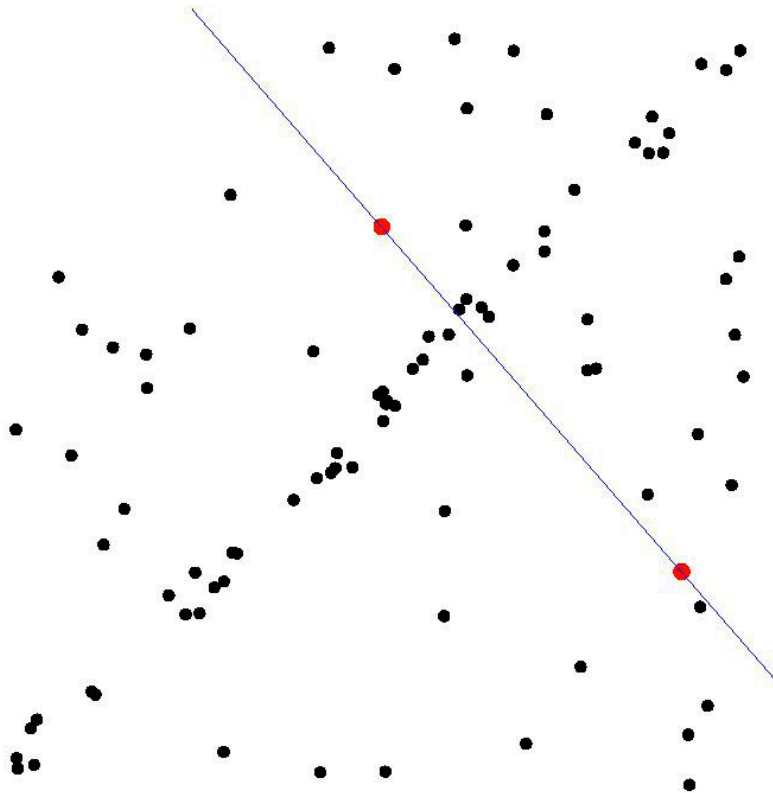


- **Select sample of 2 points at random**
- Calculate model parameters that fit the data in the sample
- Calculate error function for each data point
- Select data that support current hypothesis
- Repeat



Segmentation

■ RANSAC Example

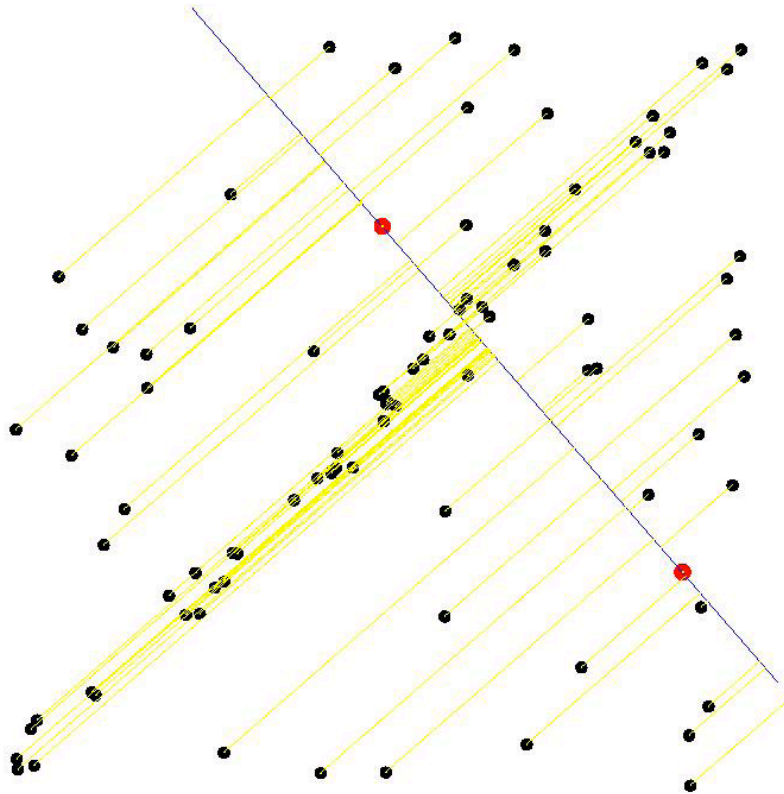


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Segmentation

■ RANSAC Example

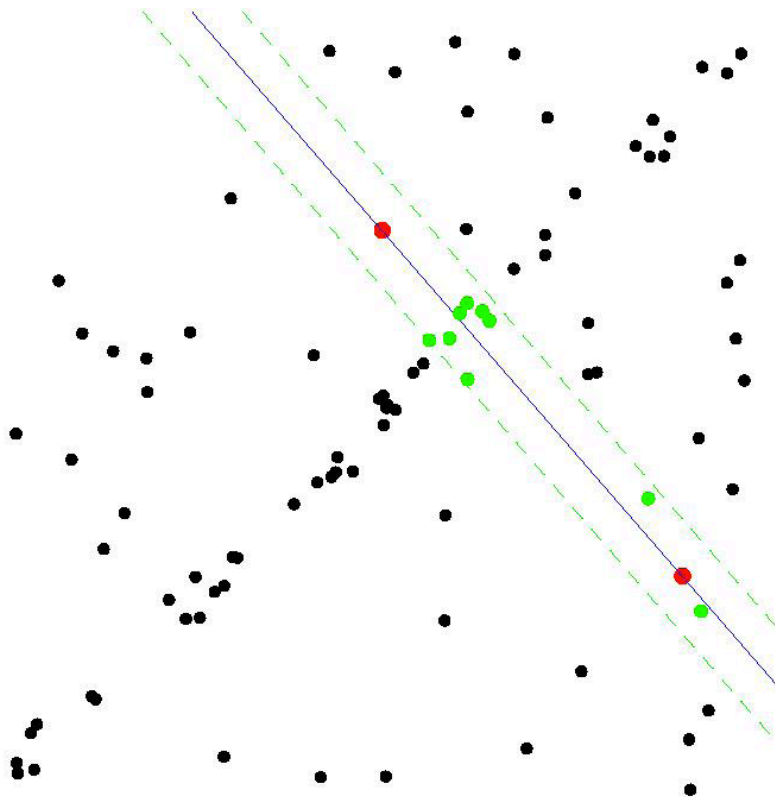


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Segmentation

■ RANSAC Example

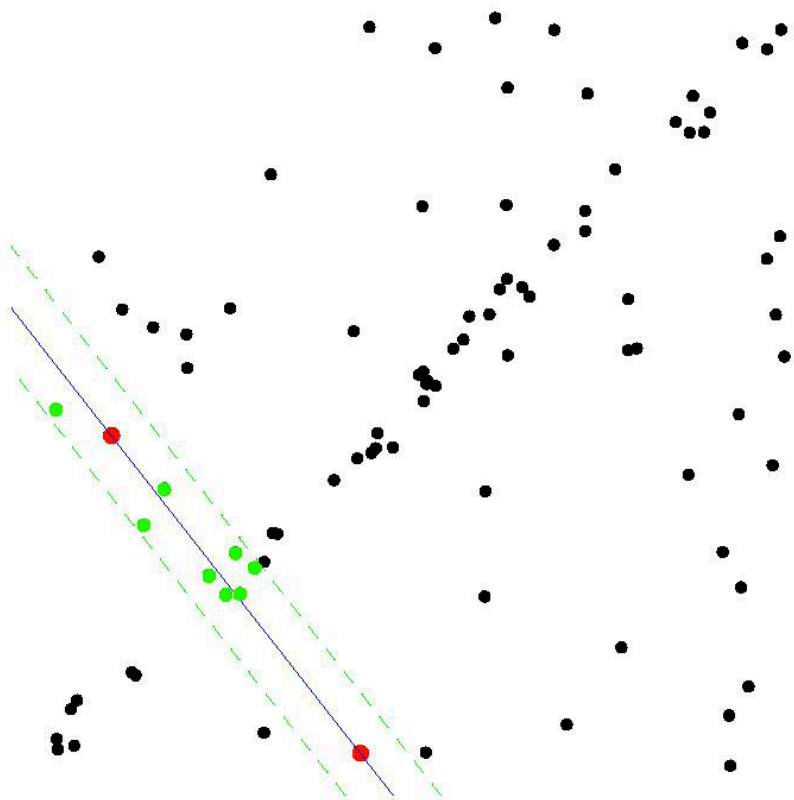


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Segmentation

■ RANSAC Example

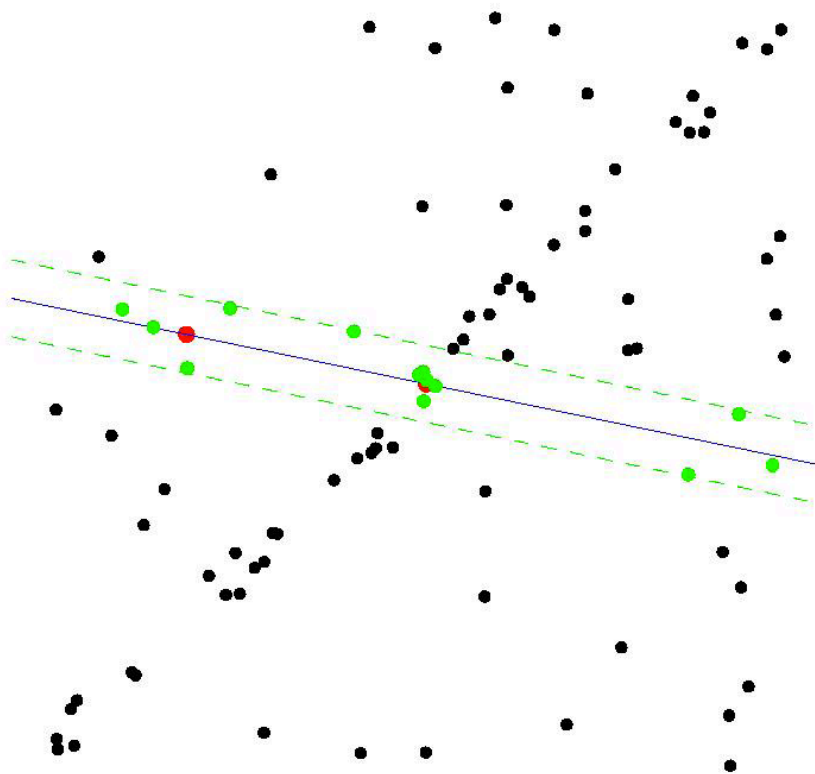


- Select sample of 2 points at random
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- **Repeat**



Segmentation

■ RANSAC Example

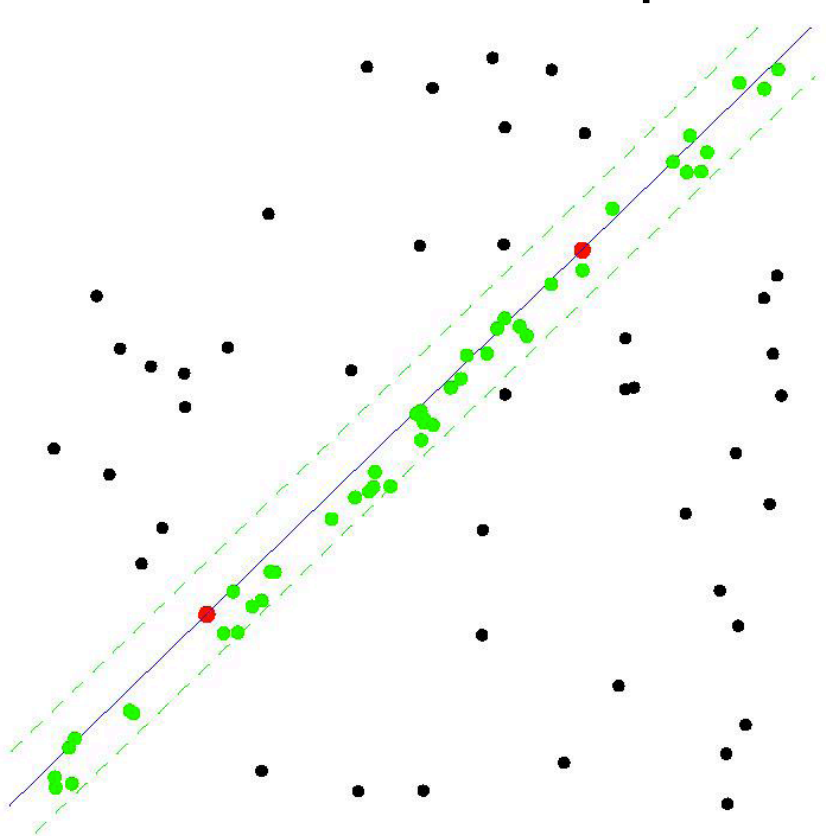


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Segmentation

■ RANSAC Example

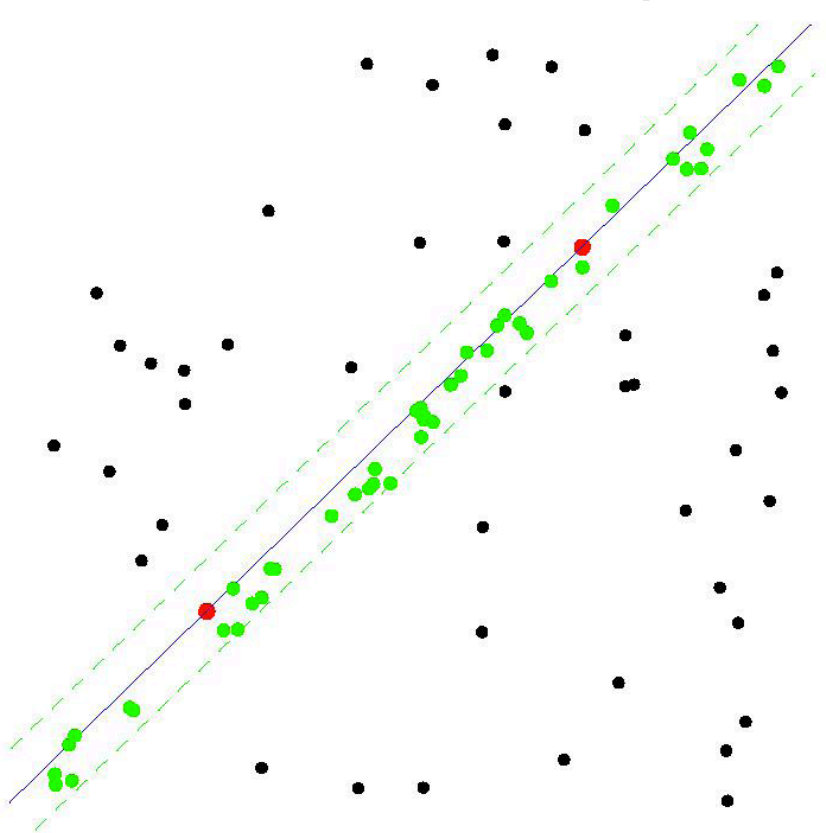


- Select sample of 2 points at random
- Calculate model parameters that fit the data in the sample
- Calculate error function for each data point
- Select data that support current hypothesis
- **Repeat**



Segmentation

■ RANSAC Example



- Stop after k iterations and select model with the max number of inliers.



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 - Split and Merge – Fixed Endpoint
 - RANSAC

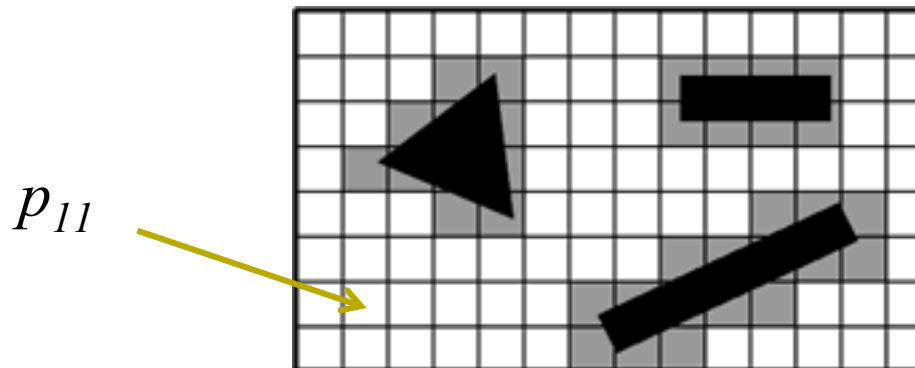
2. Walls as Grid Cells

1. Evidence Grid
2. Log Likelihood



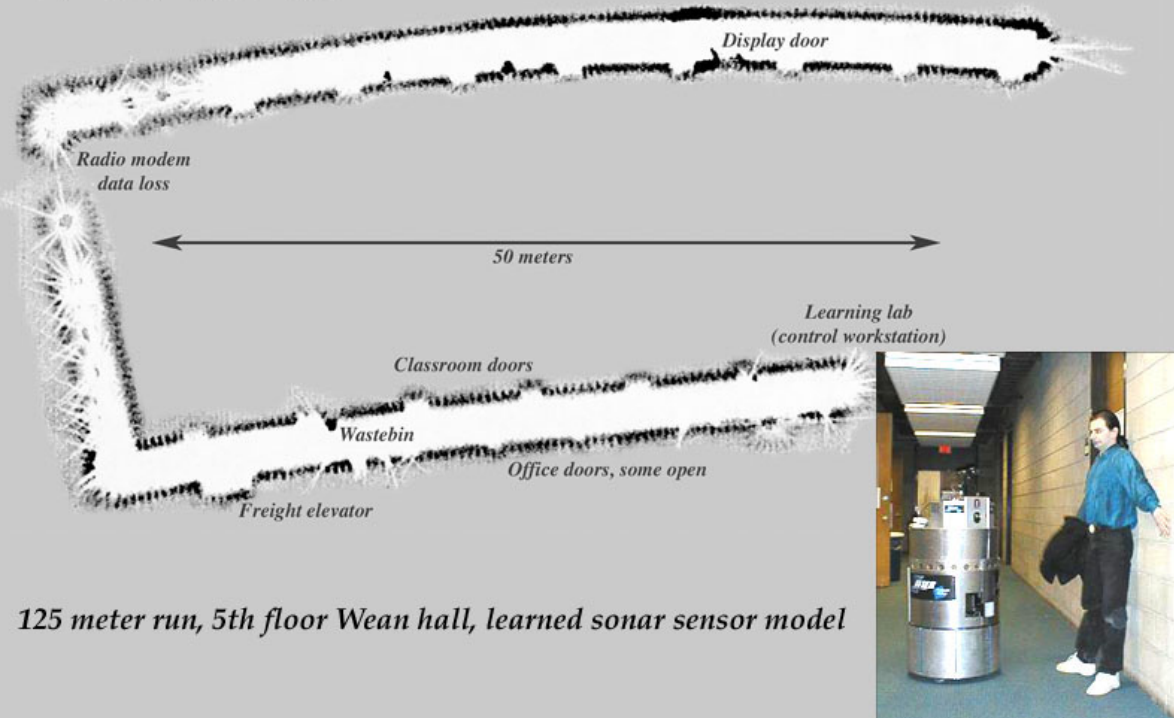
Walls as Grid Cells

- Evidence Grids
 - AKA Occupancy Grids
 - Workspace is discretized into grid cells
 - Each grid cell is assigned a likelihood of occupation $p_{ij} \in [0, 1]$



Walls as Grid Cells

1990



Walls as Grid Cells

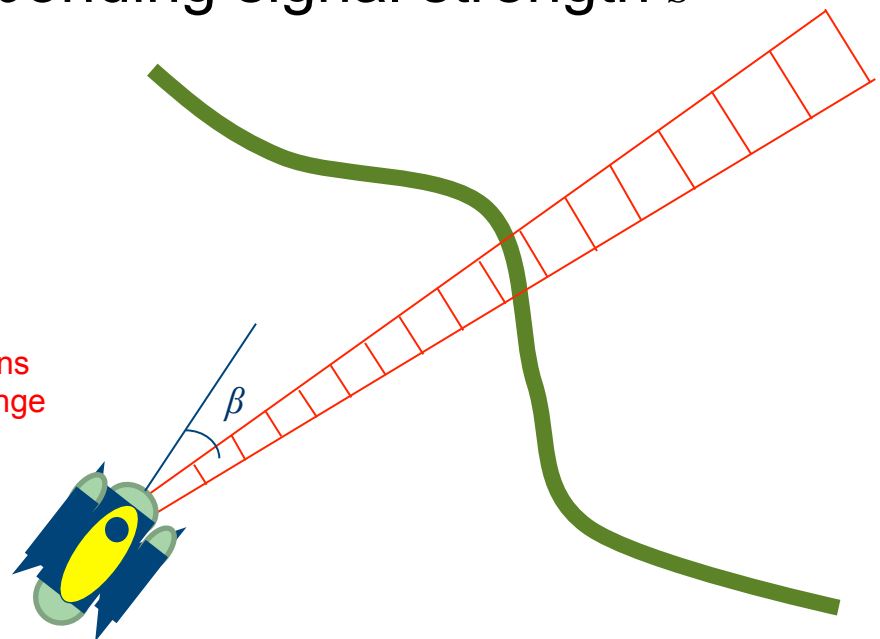




Walls as Grid Cells

- Updating with a Sensor Model (example)
 - For a maximum range R , there are B range values - each with a corresponding signal strength s^i

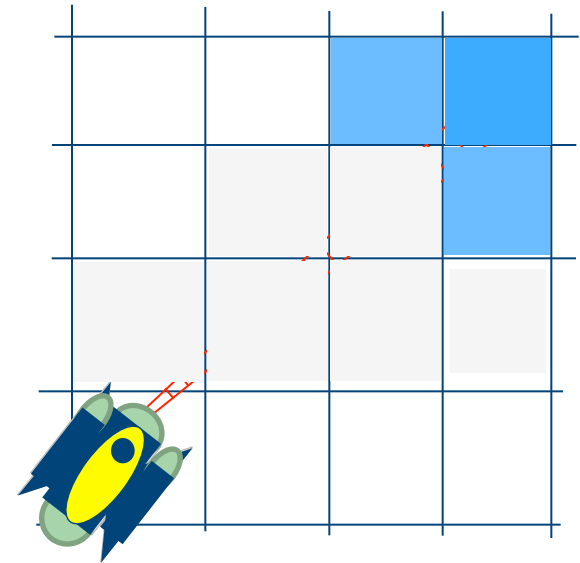
$$z = [\underbrace{\beta}_{\text{sonar angle}} \underbrace{s^0 \ s^1 \ \dots \ s^B}_{\text{Strength of returns for increasing range}}]$$





Walls a Grid Cells

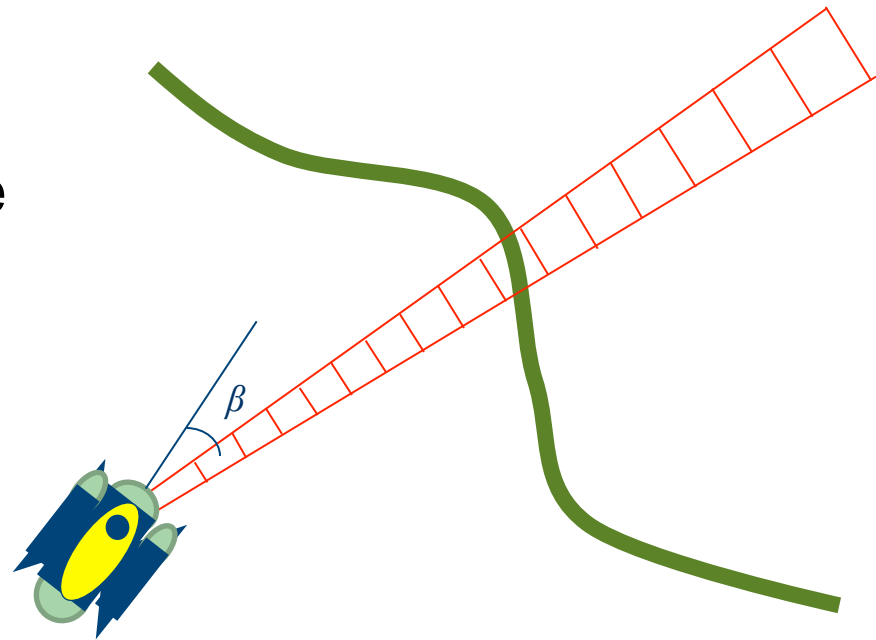
- Updating the Grid
 - Using geometry, the corresponding grid cell for each each sonar sensor bin must be determined.
 - Several bins could correspond with a single grid cell
OR
 - Several grid cells could correspond with a single bin





Walls as Grid Cells

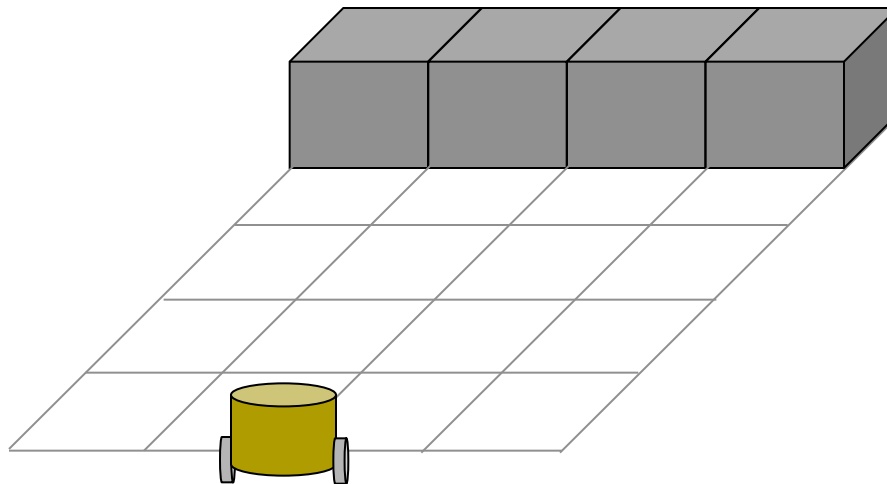
- Using a Sensor Model
 - Each signal strength s^i must correspond to a likelihood of a occupancy $P(c_{ij} | z)$ in the map
 - We use a function $P(z | c_{ij})$ that must be determined experimentally.





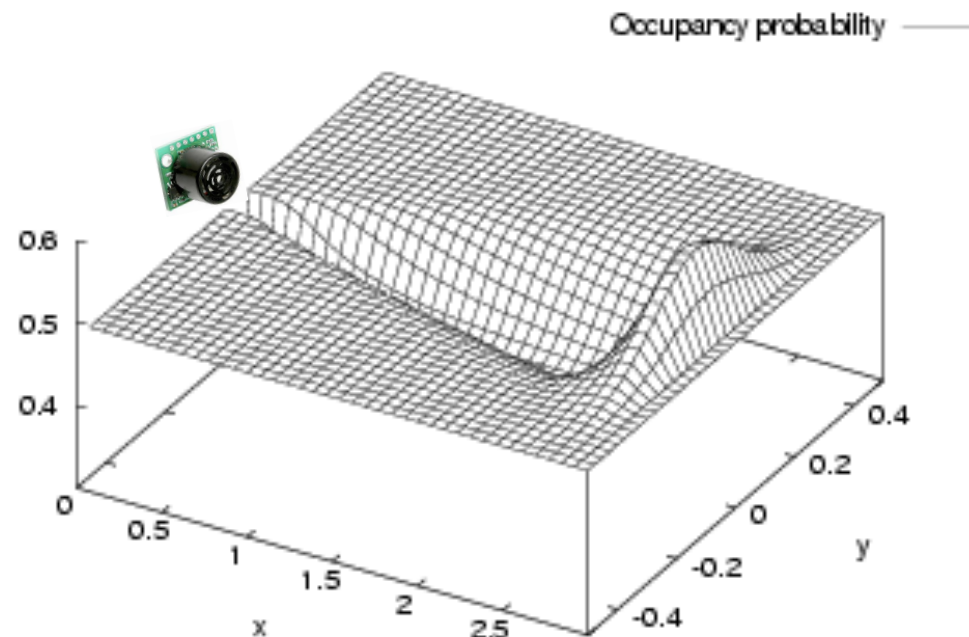
Walls a Grid Cells

- Updating the Grid
 - How do we get $P(z_t | c_{ij})$?
 - Experiments...



Walls as Grid Cells

- Using a Sensor Model
 - More sophisticated models are available for $P(z | c_{ij})$





Walls a Grid Cells

- Updating the Grid
 - Use Baye' s rule to update each cell c_{ij} ' s likelihood of occupancy for measurement z at time step t

$$P(c_{ij,t}) = P(c_{ij,t}|z_t) = \frac{P(z_t|c_{ij,t-1})P(c_{ij,t-1})}{P(z_t)}$$

$P(c_{ij,t})$ =probability cell ij is occupied at time t

$P(z_t)$ =probability of obtaining measurement Z at time t

$P(z_t|c_{ij,t-1})$ =probability of Z given o_{ij} from the sensor model



Walls a Grid Cells

- Updating the Grid
 - Similarly

$$P(-c_{ij,t}|z_t) = \frac{P(z_t|-c_{ij,t-1})P(-c_{ij,t-1})}{P(z_t)}$$



Walls a Grid Cells

- Updating the Grid

- Now, the odds o of some fact A being true can be written as

$$o(A) = P(A)/P(-A)$$

- In our case

$$\begin{aligned} o(c_{ij,t}|z_t) &= P((c_{ij,t}|z_t)/P(-c_{ij,t}|z_t) \\ &= \frac{P(z_t|c_{ij,t-1})P(c_{ij,t-1})}{P(z_t|-c_{ij,t-1})P(-c_{ij,t-1})} \\ &= o(z_t|c_{ij,t-1})o(c_{ij,t-1}) \end{aligned}$$



Walls a Grid Cells

- Updating the Grid

- What if we take the **log odds**

$$\log o(c_{ij,t}|z_t) = \log o(z_t|c_{ij,t-1}) + \log o(c_{ij,t-1})$$

- Characteristics

- The last term is equated to previous log odds of $\log o(c_{ij,t-1}|z_{t-1})$
 - No need for knowledge of $P(z)$
 - Updates can be done with **addition**, not multiplication



Walls a Grid Cells

- Updating the Grid
 - Properties of log odds

$$\begin{aligned}\gamma(p) &= \text{logit}(p) \\ &= \log(p/(1-p)) \\ &= \log(p) - \log(1-p)\end{aligned}$$

- Most often the natural logarithm is used

$$\gamma(p) = \ln(p) - \ln(1-p)$$

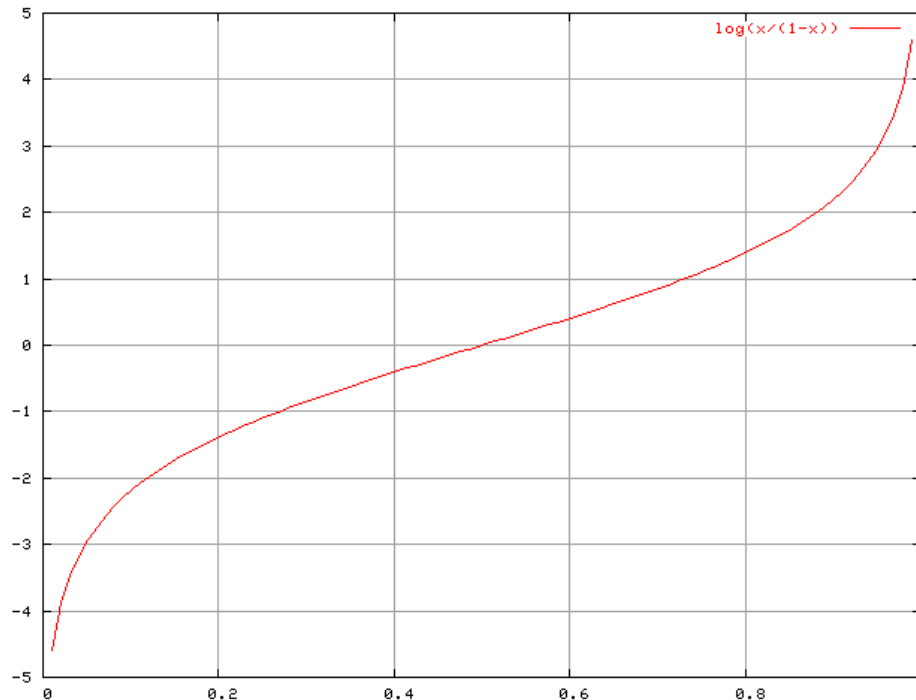


Walls a Grid Cells

- Updating the Grid
 - The *logit()* function

$$\gamma(p)$$

=
=
=





Walls a Grid Cells

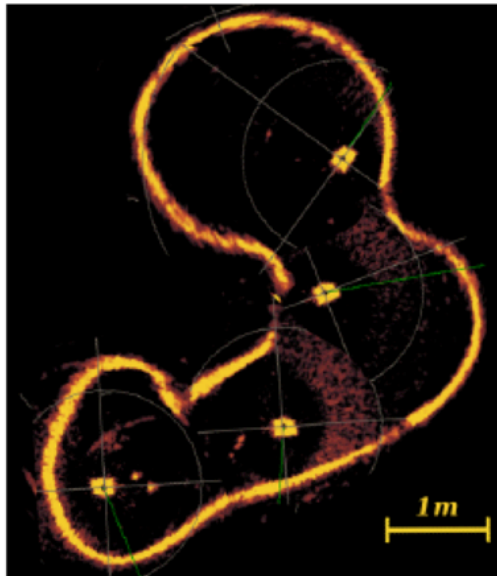
- Updating the Grid
 - The $\text{logit}^{-1}()$ function

$$\begin{aligned} p(\gamma) &= \text{logit}^{-1}(\gamma) \\ &= \exp(\gamma) / (1 + \exp(\gamma)) \end{aligned}$$



Walls as Grid Cells

- Application Example



(a) Cistern sonar mosaic