



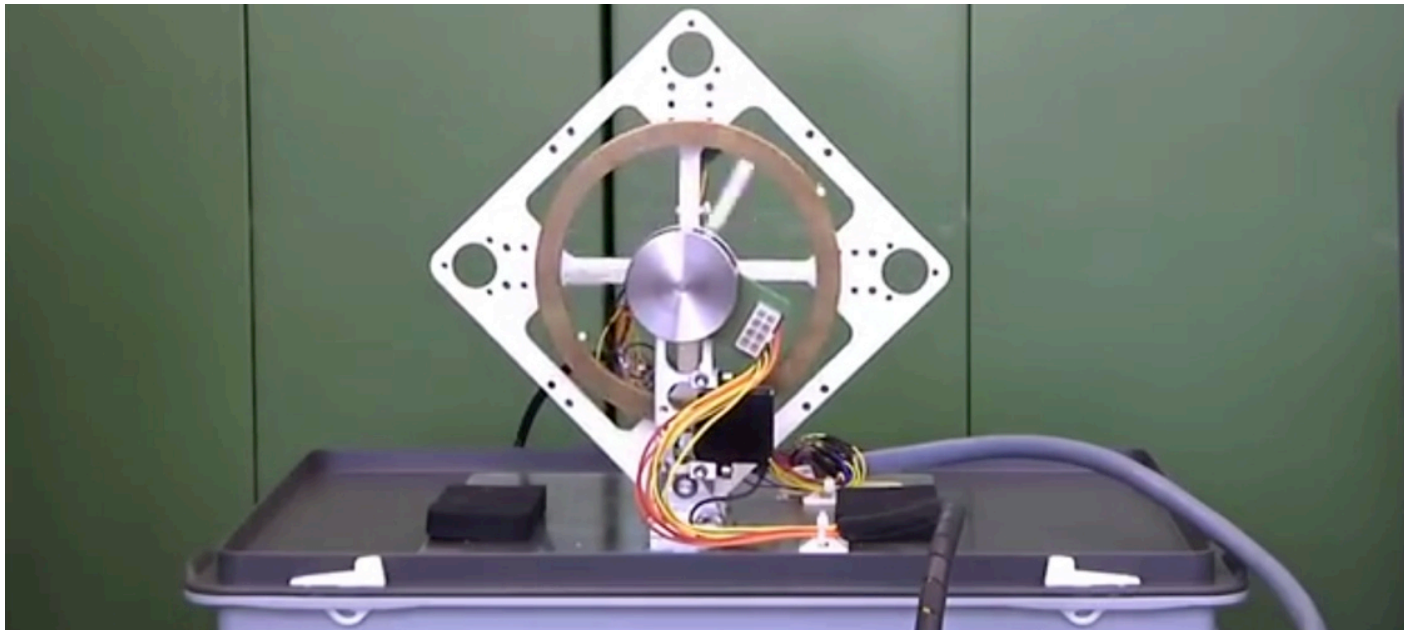
E190Q – Lecture 8

Autonomous Robot Navigation

Instructor: Chris Clark
Semester: Spring 2016



Outline – Mapping

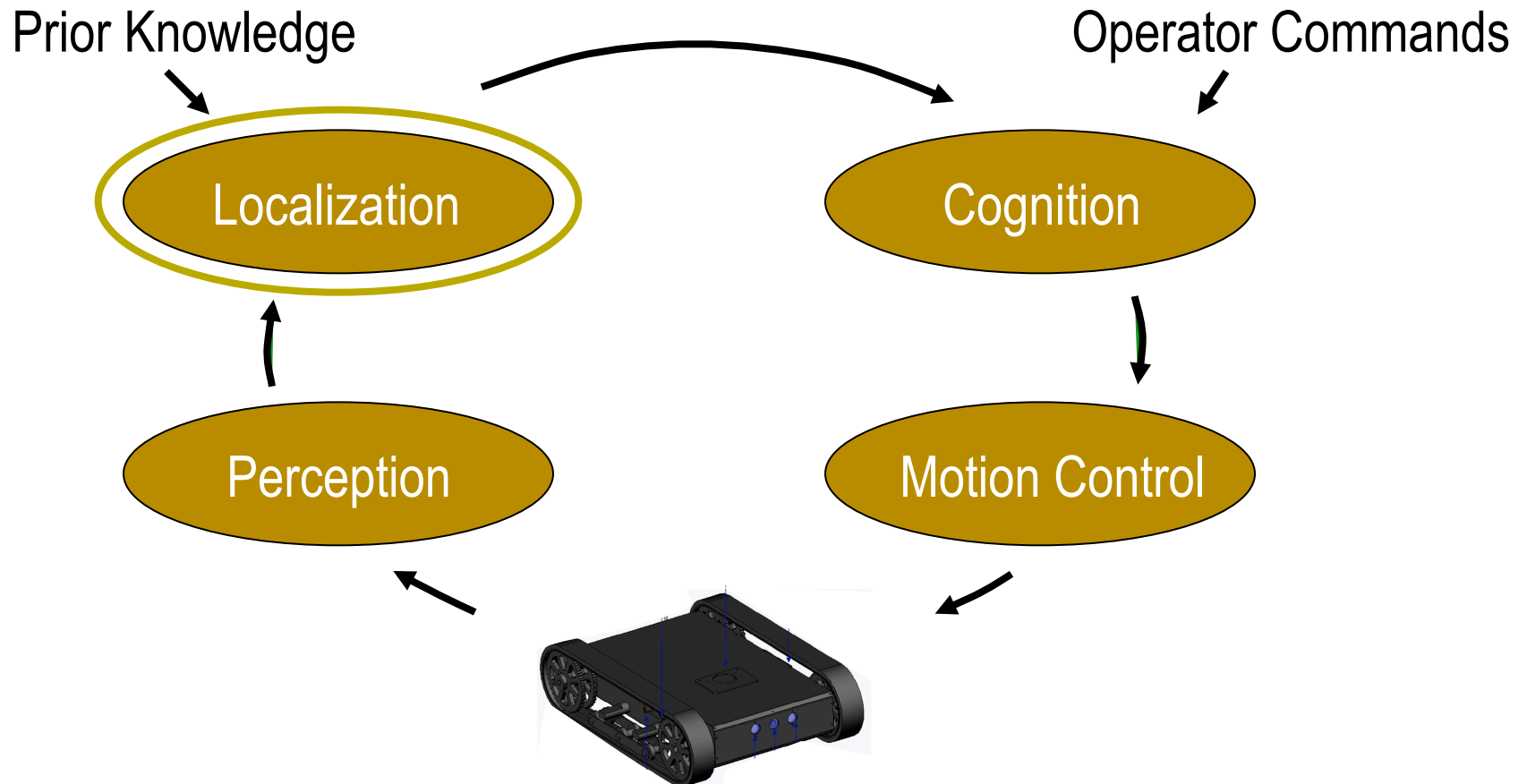


https://www.youtube.com/watch?v=n_6p-1J551Y



Control Structures

Planning Based Control





Outline – Mapping

1. Wall as Lines

1. Segmentation
2. Line Extraction

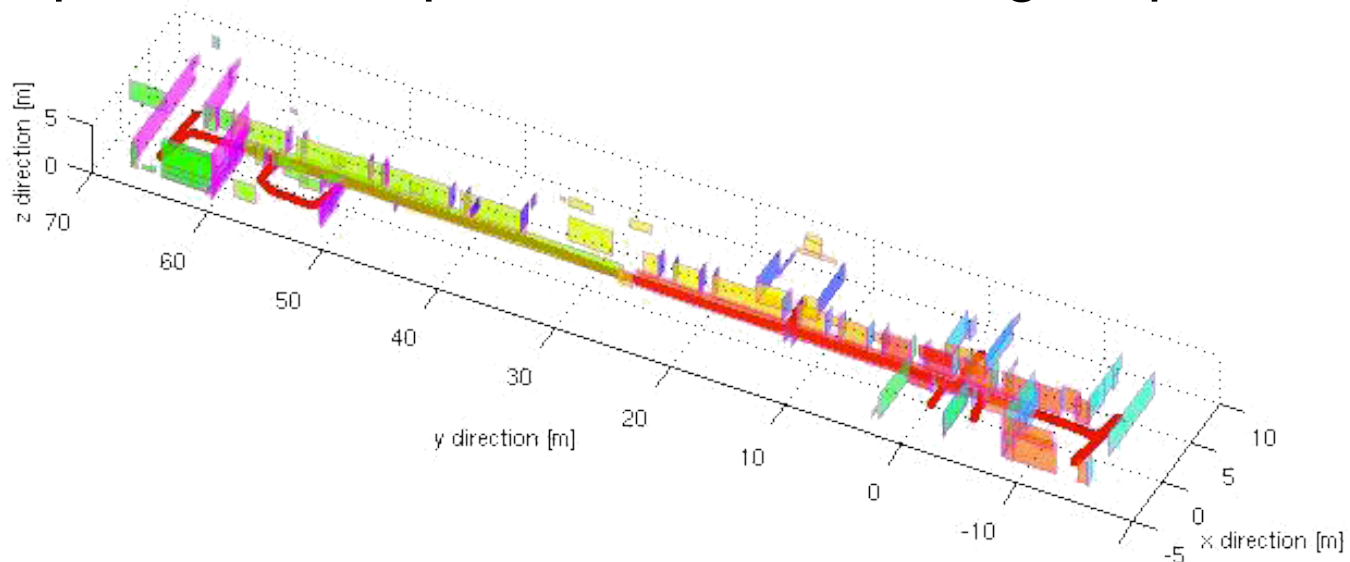
2. Walls as Grid Cells

1. Evidence Grid
2. Log Likelihood



Line Extraction Problem

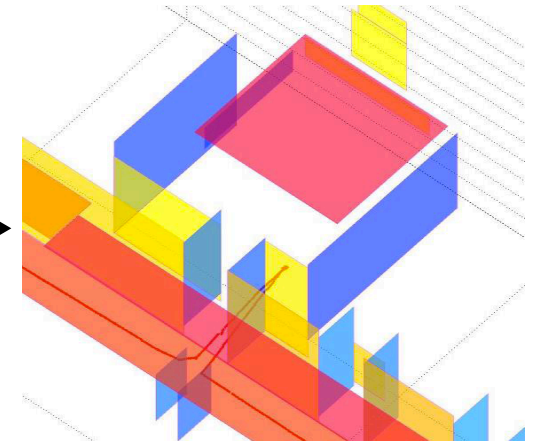
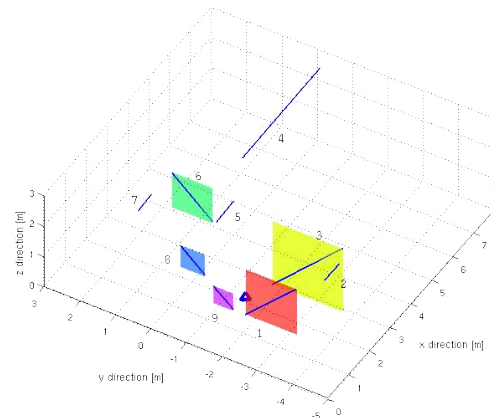
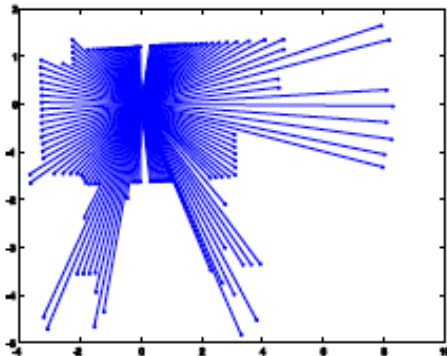
- Given range data, how do we extract line segments (or planes) to create?
 - These features (line segments) can be used to build maps or be compared with an existing map.





Line Extraction Problem

- From raw data, create features
 - Features are much more compact than raw data
 - Can reflect physical or abstract objects
 - Rich in information
 - Can assess accuracy of feature

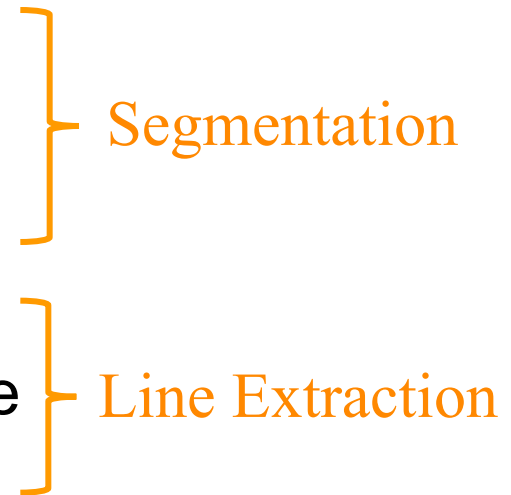




Line Extraction Problem

- Three Questions

1. How many lines are there?
2. Which data points belong to which lines?
3. Given which points belong to which lines, how do we estimate line parameters?





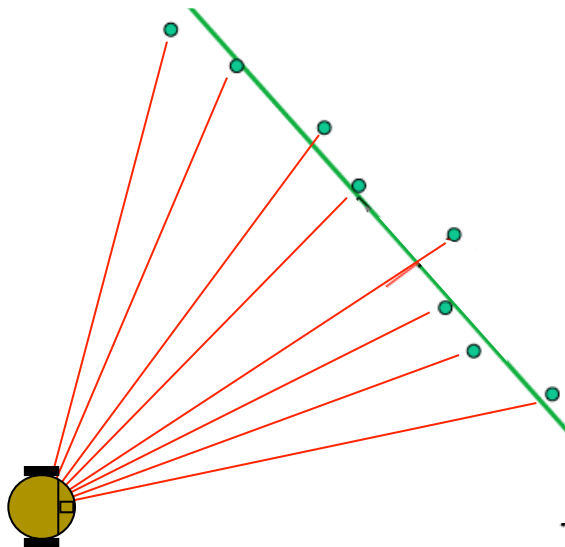
Outline – Mapping

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Line Extraction

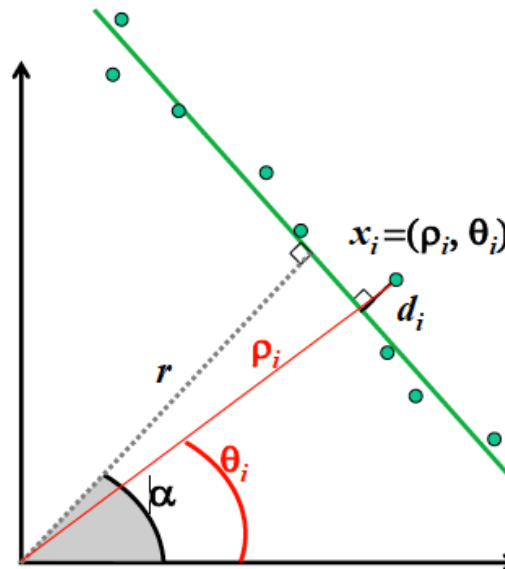
- Problem:
 - Given a measurement vector of range and bearing tuples, what are the parameters that define a line feature for these measurements.





Line Extraction

- Problem (restated):
 - Given a measurement vector of N range and bearing tuples, $x_i = (\rho_i, \theta_i)$ for $i=1..N$, what are the parameters r, α that define a line feature for these measurements.





Line Extraction

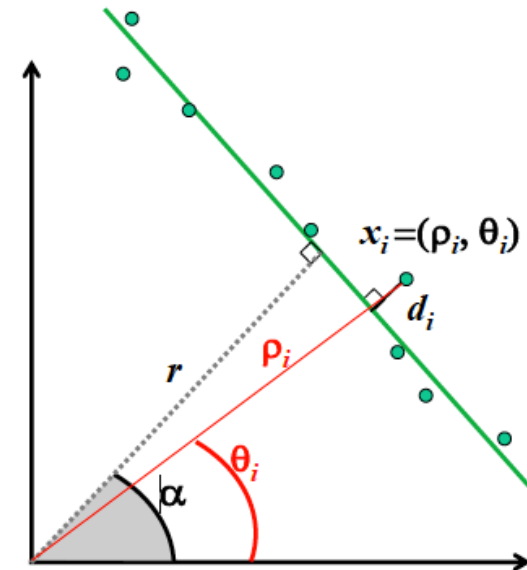
- Solution: Minimize Sum of Squared Errors

- All measurements should satisfy the linear equation:

$$\rho_i \cos(\theta_i - \alpha) = r$$

- But measurements are noisy, and points will be some distance d_i from the line.

$$\rho_i \cos(\theta_i - \alpha) - r = d_i$$





Line Extraction

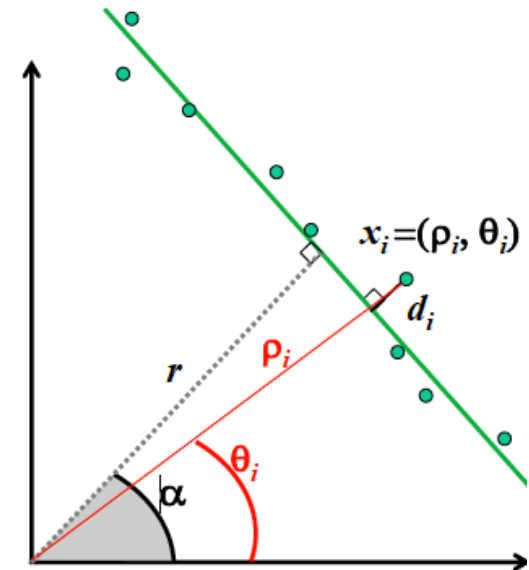
- Solution: Minimize Sum of Squared Errors

- Our solution tries to minimize the error

$$S = \sum_i d_i^2 = \sum_i (\rho_i \cos(\theta_i - \alpha) - r)^2$$

- We do this by solving the system of equations

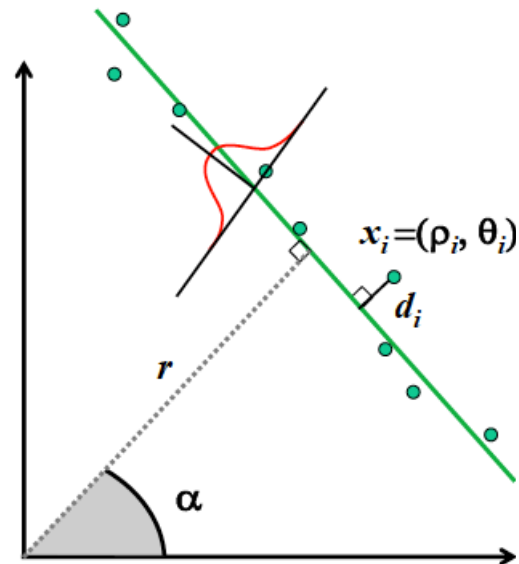
$$\frac{\partial S}{\partial \alpha} = 0 \quad \frac{\partial S}{\partial r} = 0$$





Line Extraction

- Solution: Minimize Sum of Squared Errors
 - This is known as an **Unweighted Least Squares Solution**
 - We can do better by using our confidence in each measurement
 - Recall there is a error variance associated with each measurement
 - This leads to a **Weighted Least Square Solution**



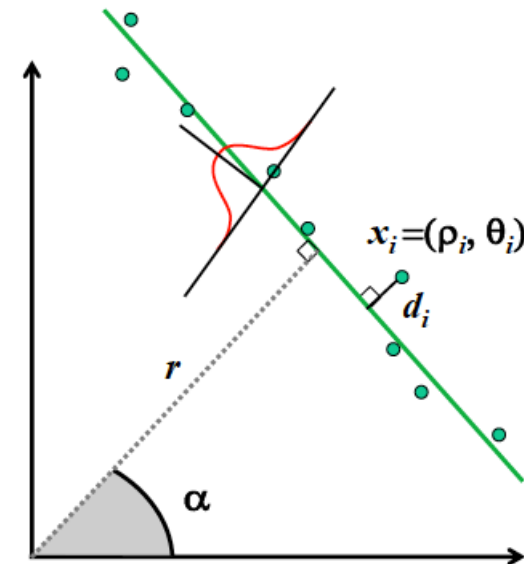


Line Extraction

- Solution: Minimize Sum of Squared Errors
 - The Weighted Least Squares Solution reformulates the error to minimize:

$$w_i = 1/\sigma_i^2$$

$$S = \sum w_i d_i^2$$





Line Extraction

- Solution: Minimize Sum of Squared Errors

- The solution to

$$\frac{\partial S}{\partial \alpha} = 0 \quad \frac{\partial S}{\partial r} = 0$$

- Results in

$$r = \frac{\sum w_i \rho_i \cos(\theta_i - \alpha)}{\sum w_i}$$

$$\alpha = \frac{1}{2} \operatorname{atan} \left(\frac{\sum w_i \rho_i^2 \sin 2\theta_i - \frac{2}{\sum w_i} \sum \sum w_i w_j \rho_i \rho_j \cos \theta_i \sin \theta_j}{\sum w_i \rho_i^2 \cos 2\theta_i - \frac{1}{\sum w_i} \sum \sum w_i w_j \rho_i \rho_j \cos(\theta_i + \theta_j)} \right)$$

Line Extraction

- Examples – Underwater Wall Mapping



Line Extraction

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Line Extraction

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Line Extraction

- Examples – Underwater Wall Mapping





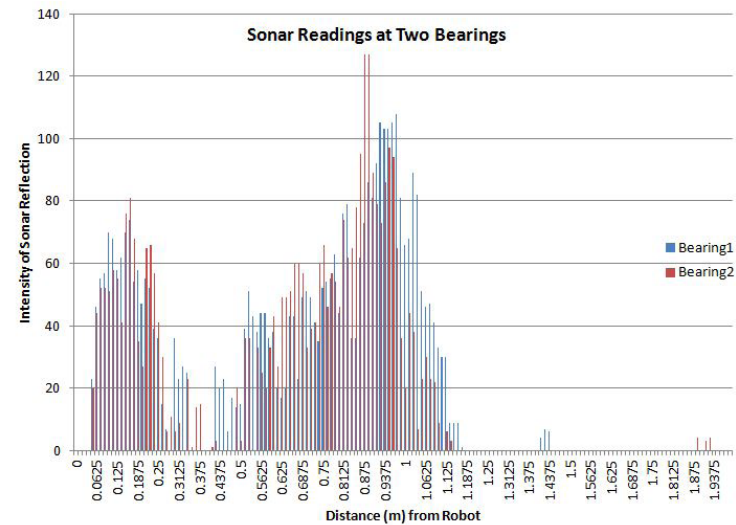
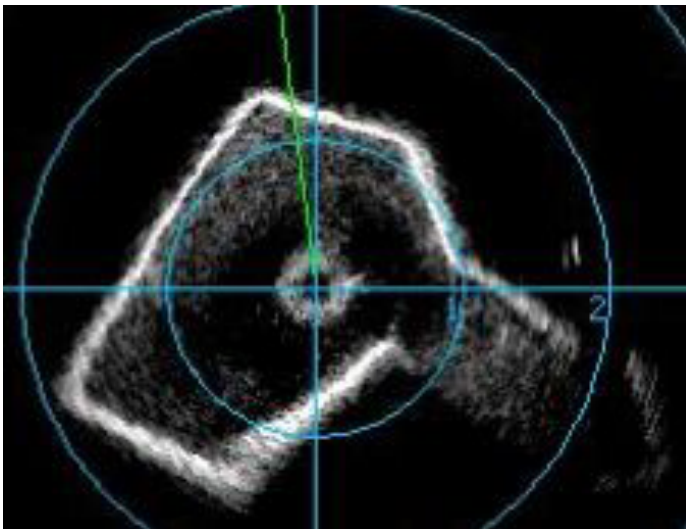
Line Extraction

- Examples – Underwater Wall Mapping



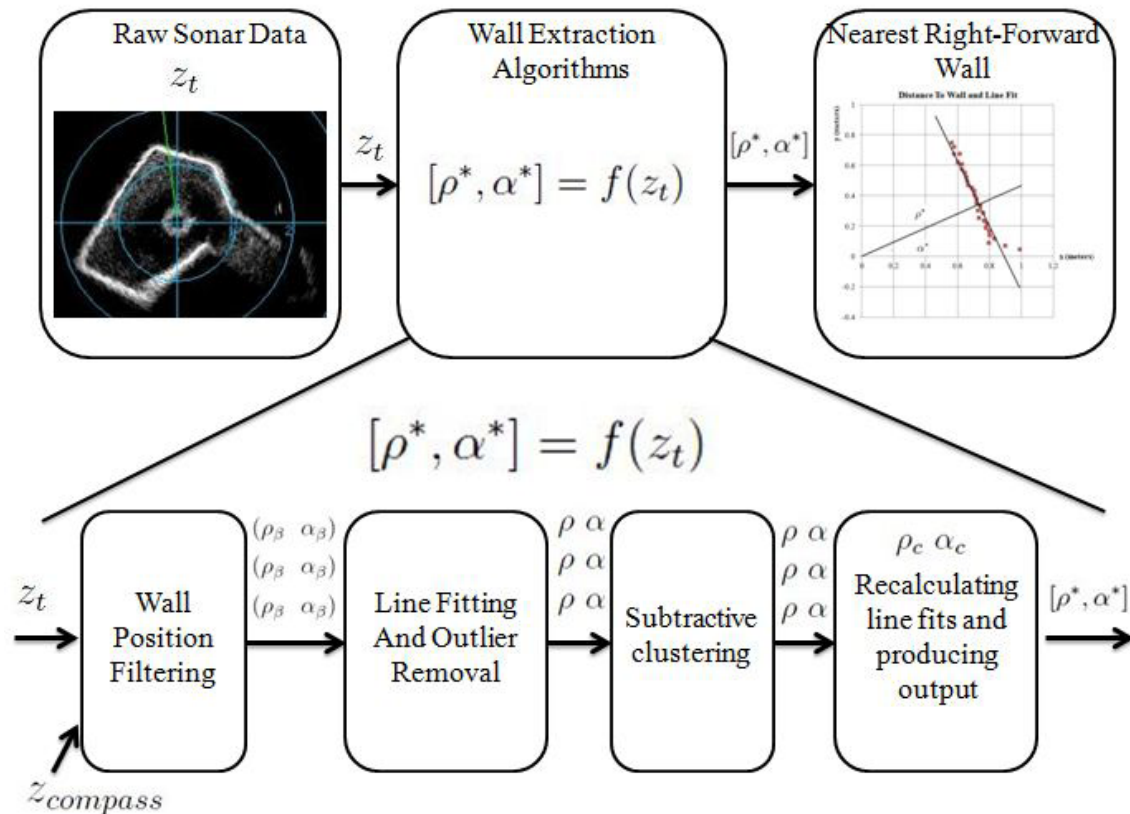
Line Extraction

- Examples – Underwater Wall Mapping



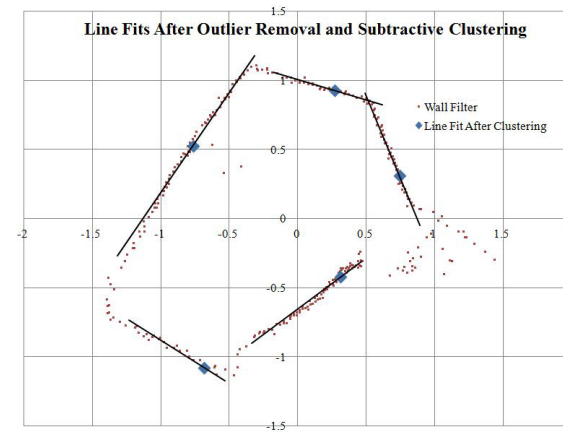
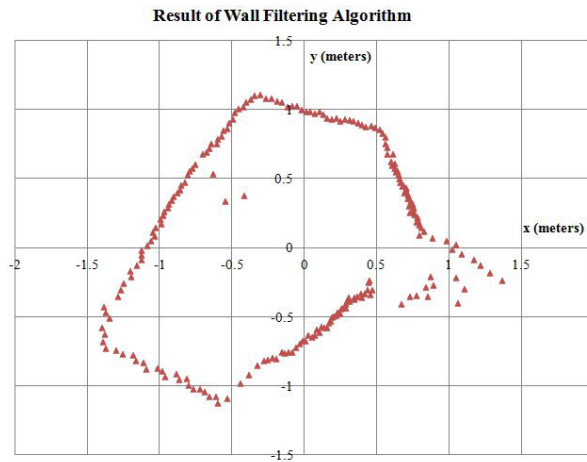
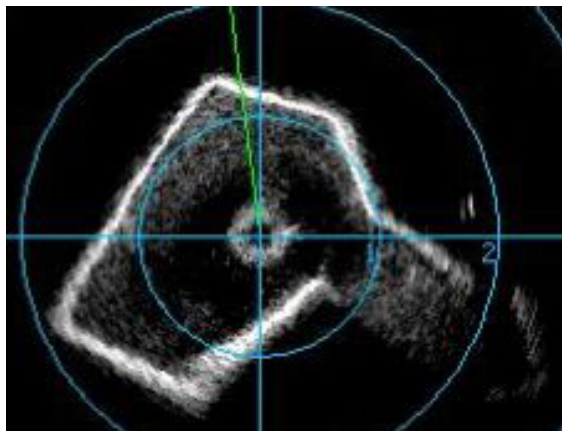
Line Extraction

- Examples – Underwater Wall Mapping



Line Extraction

- Examples – Underwater Wall Mapping





Outline – Mapping

1. Wall as Lines
 1. Line Extraction
 2. Segmentation
 - Split and Merge
 - Split and Merge – Fixed Endpoint
 - RANSAC
2. Walls as Grid Cells
 1. Evidence Grid
 2. Log Likelihood



Segmentation

- Split and Merge
 - Recursive procedure of fitting and splitting

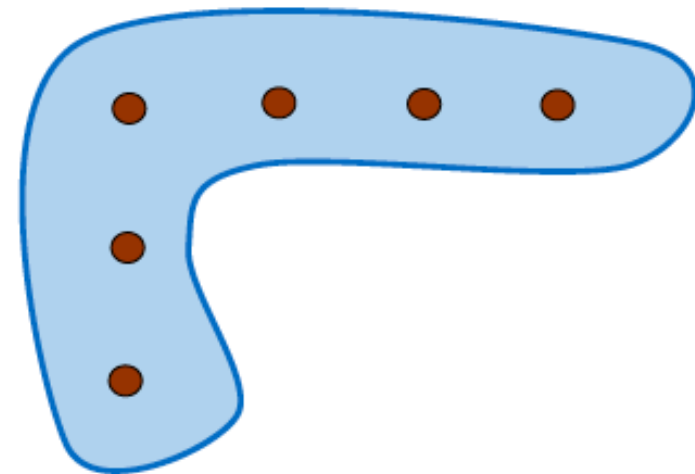
Initialise set **S** to contain all points

Split

- Fit a line to points in current set **S**
- Find the most distant point to the line
- If distance $>$ threshold \Rightarrow split & repeat with left and right point sets

Merge

- If two consecutive segments are close/collinear enough, obtain the common line and find the most distant point
- If distance \leq threshold, merge both segments





Segmentation

- Split and Merge
 - Recursive procedure of fitting and splitting

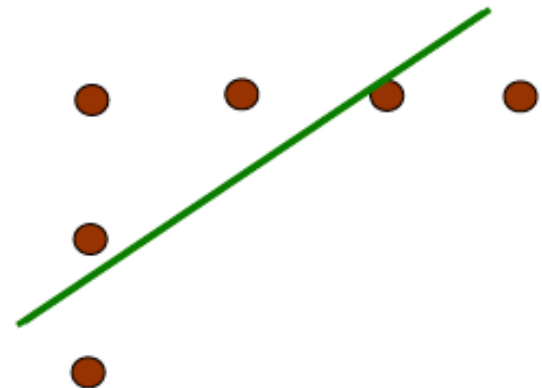
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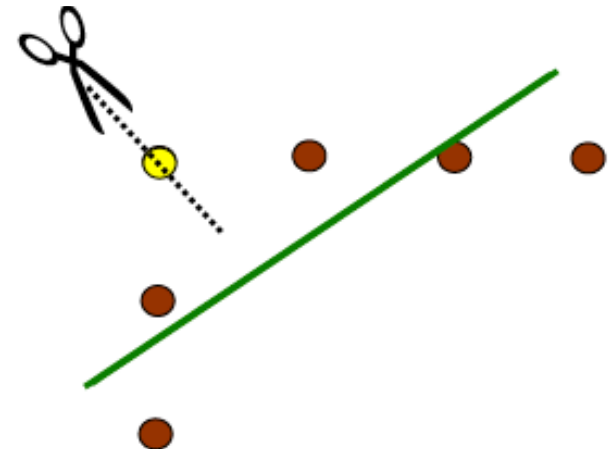
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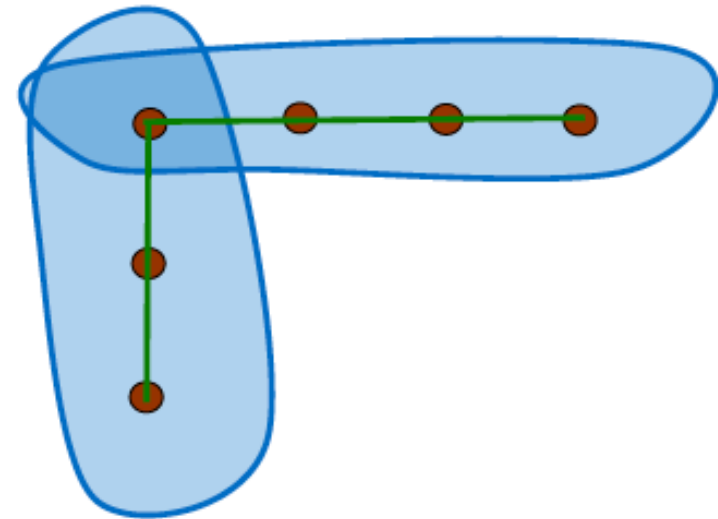
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Outline – Mapping

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2. Walls as Grid Cells

1. Evidence Grid
2. Log Likelihood



Segmentation

- Split and Merge - Iterative End Point
 - Recursive splitting, but simply connects end points for fitting





Outline – Mapping

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Segmentation

- **RANSAC = RANdomSAmpleConsensus.**
 - A generic and robust fitting algorithm of models in the presence of outliers (i.e. points which do not satisfy a model)
 - Generally applicable algorithm to any problem where the goal is to **identify the inliers which satisfy a predefined model.**
 - Typical applications in robotics are: line extraction from 2D range data, plane extraction from 3D range data, feature matching...



Segmentation

- RANSAC
 - RANSAC is an **iterative** method and is **non-deterministic** in that the probability to find a set free of outliers increases as more iterations are used
 - Drawback: A nondeterministic method, results are different between runs.



Segmentation

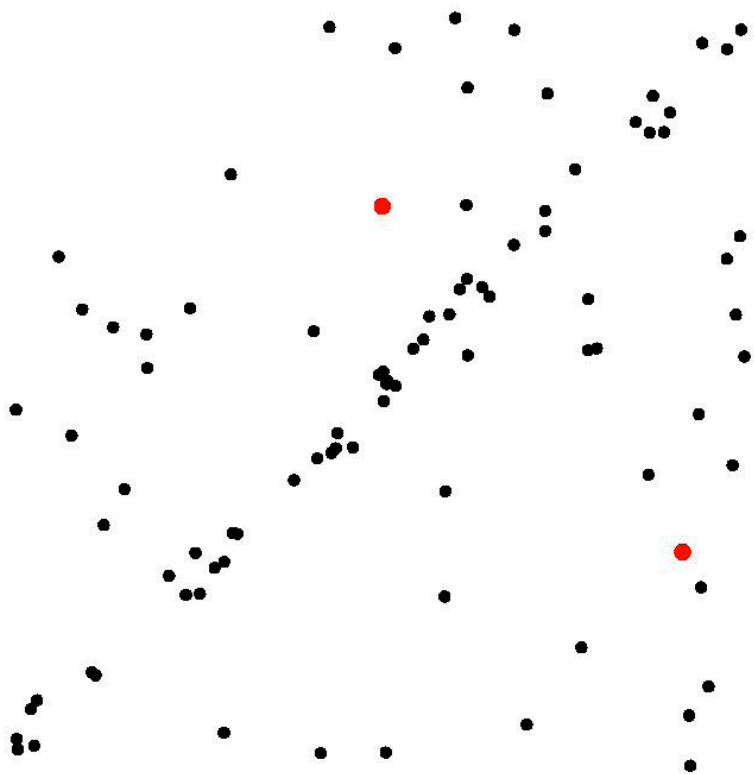
- RANSAC Example





Segmentation

■ RANSAC Example

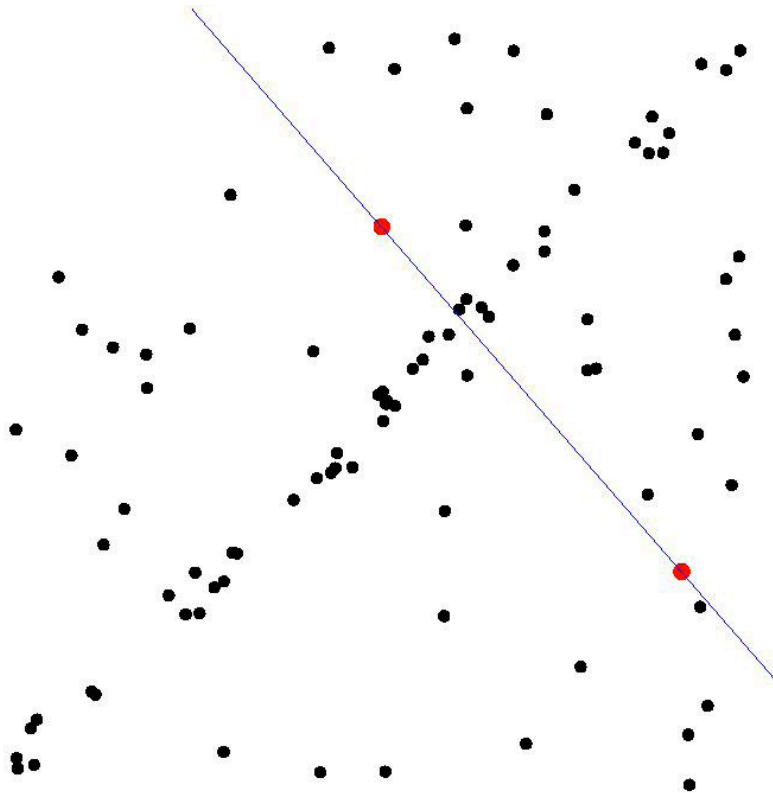


- **Select sample of 2 points at random**
- Calculate model parameters that fit the data in the sample
- Calculate error function for each data point
- Select data that support current hypothesis
- Repeat



Segmentation

■ RANSAC Example

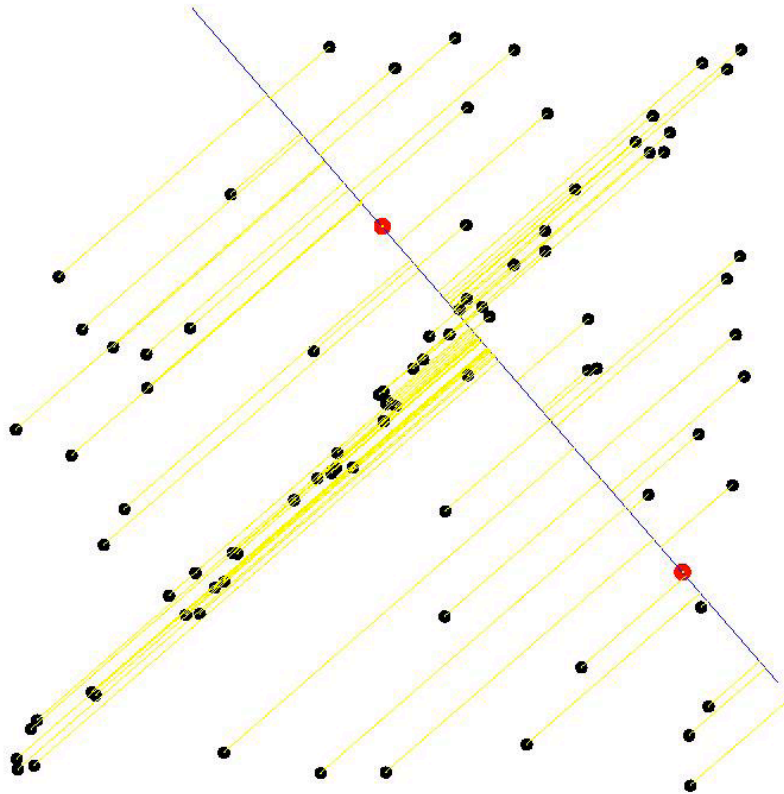


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Segmentation

■ RANSAC Example

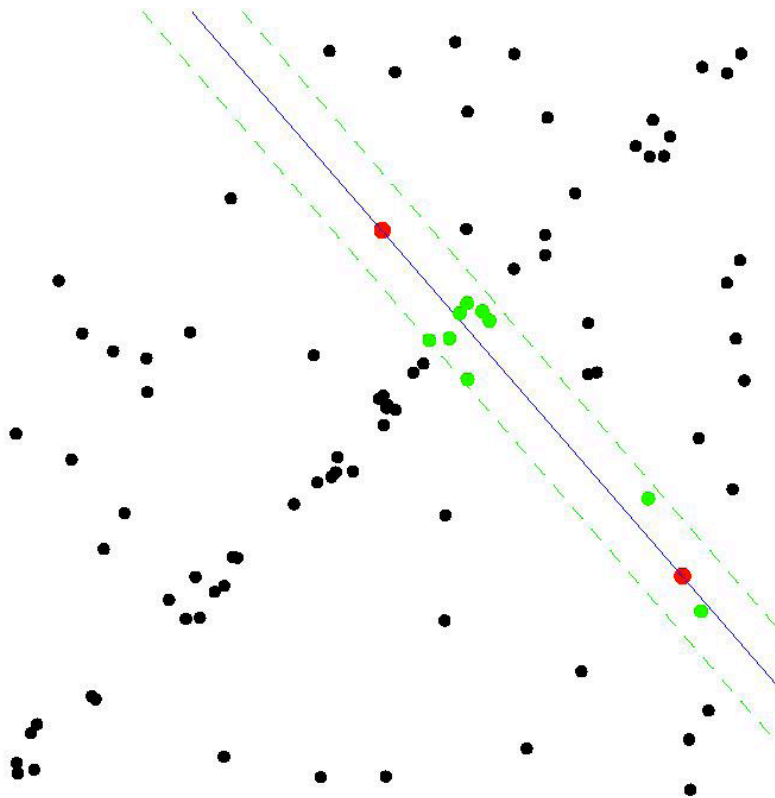


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Segmentation

■ RANSAC Example

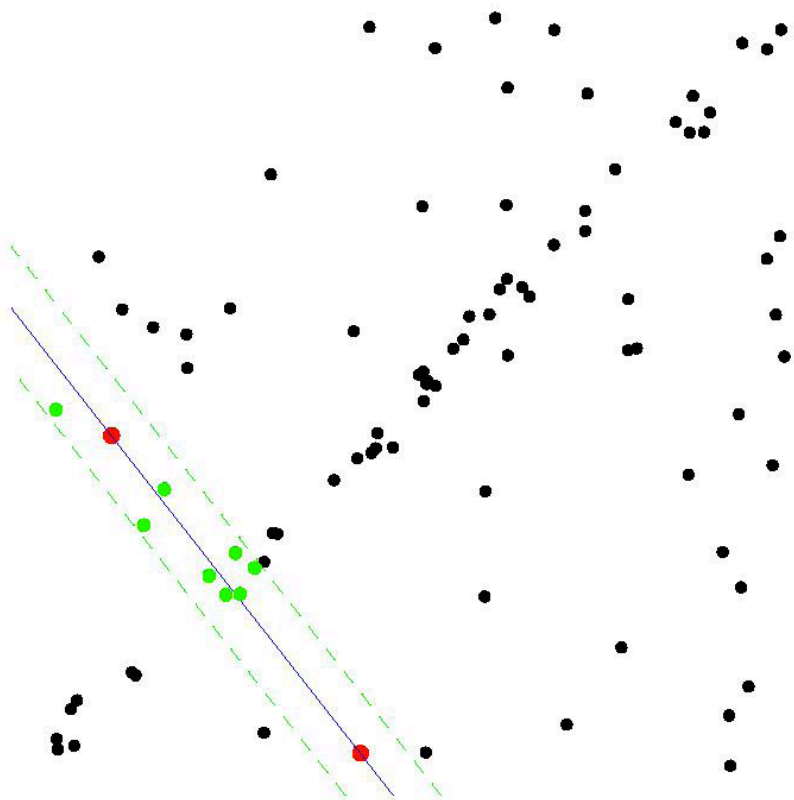


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Segmentation

■ RANSAC Example

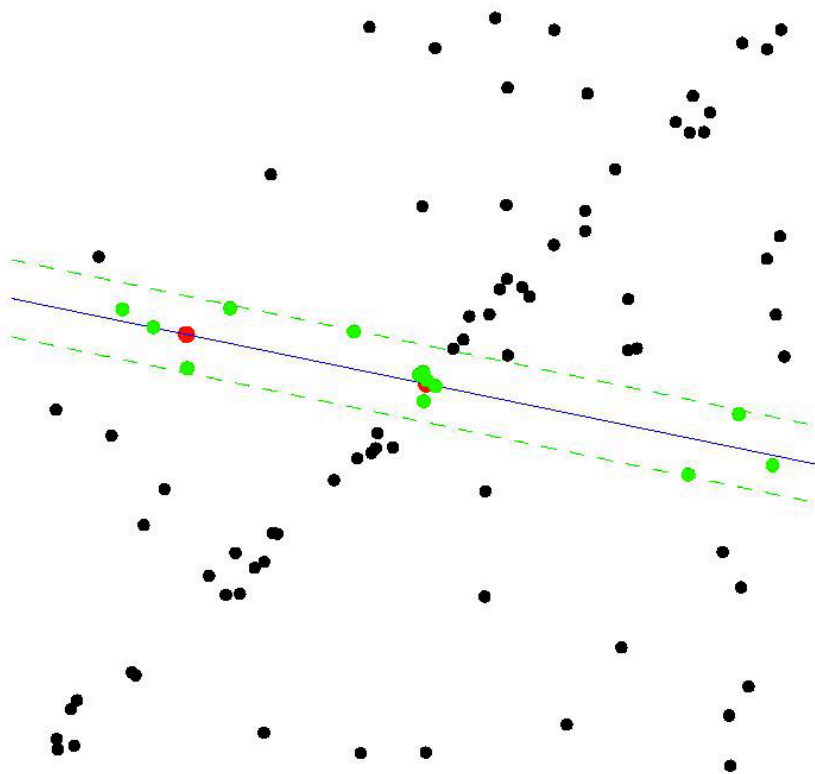


- Select sample of 2 points at random
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- **Repeat**



Segmentation

■ RANSAC Example

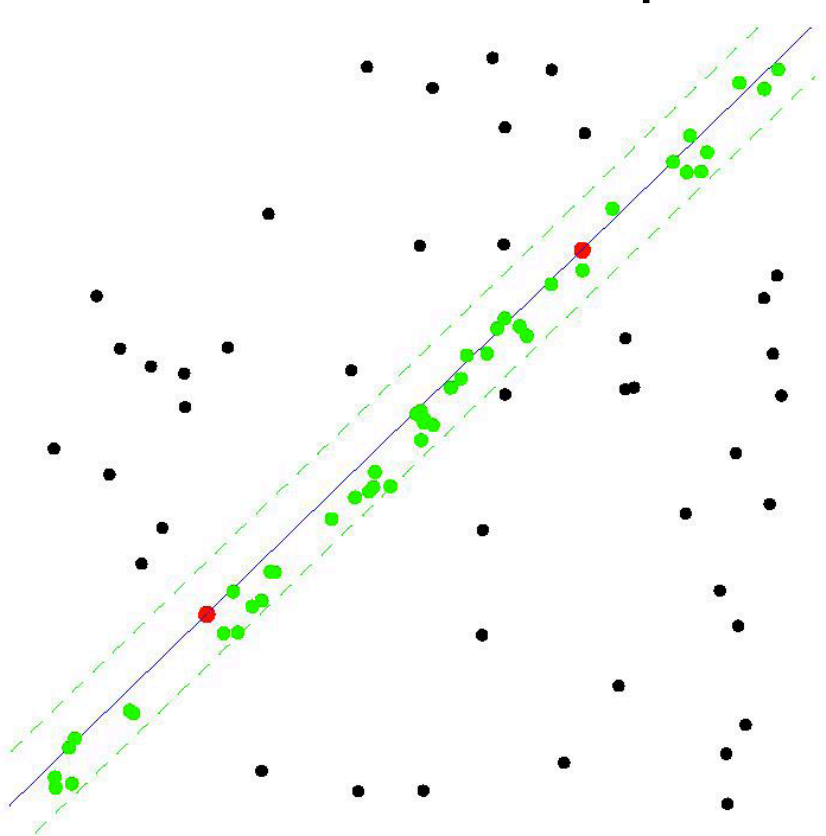


- Select sample of 2 points at random
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- **Repeat**



Segmentation

■ RANSAC Example

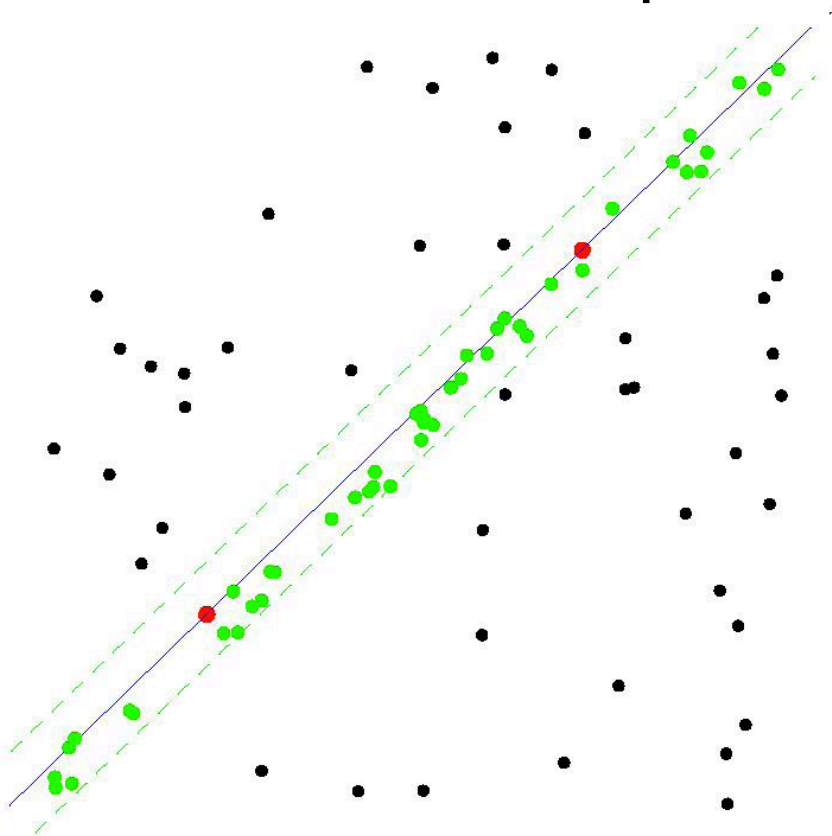


- Select sample of 2 points at random
- Calculate model parameters that fit the data in the sample
- Calculate error function for each data point
- Select data that support current hypothesis
- **Repeat**



Segmentation

- RANSAC Example



- Stop after k iterations and select model with the max number of inliers.



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1. Wall as Lines

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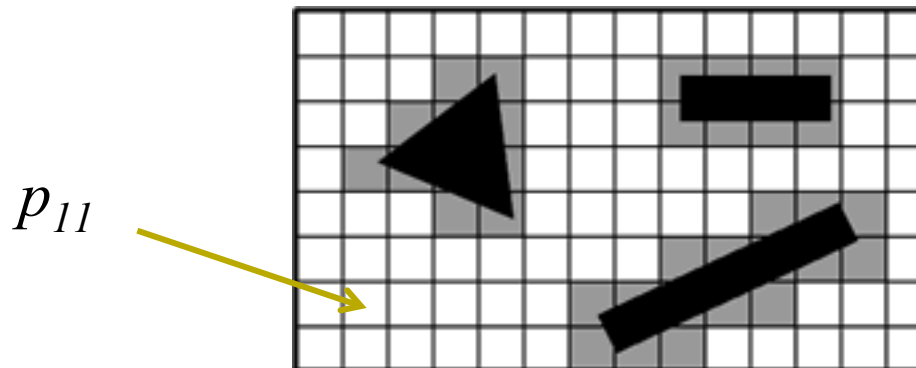
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Walls as Grid Cells

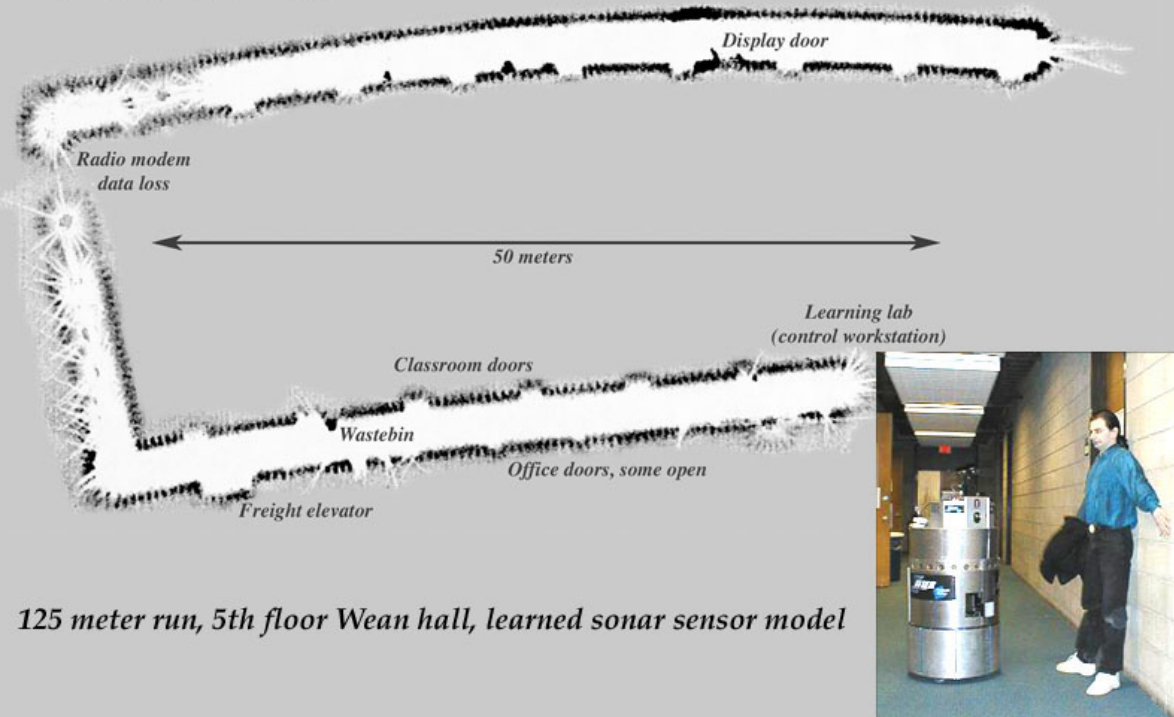
- Evidence Grids
 - AKA Occupancy Grids
 - Workspace is discretized into grid cells
 - Each grid cell is assigned a likelihood of occupation $p_{ij} \in [0, 1]$





Walls as Grid Cells

1990



Walls as Grid Cells

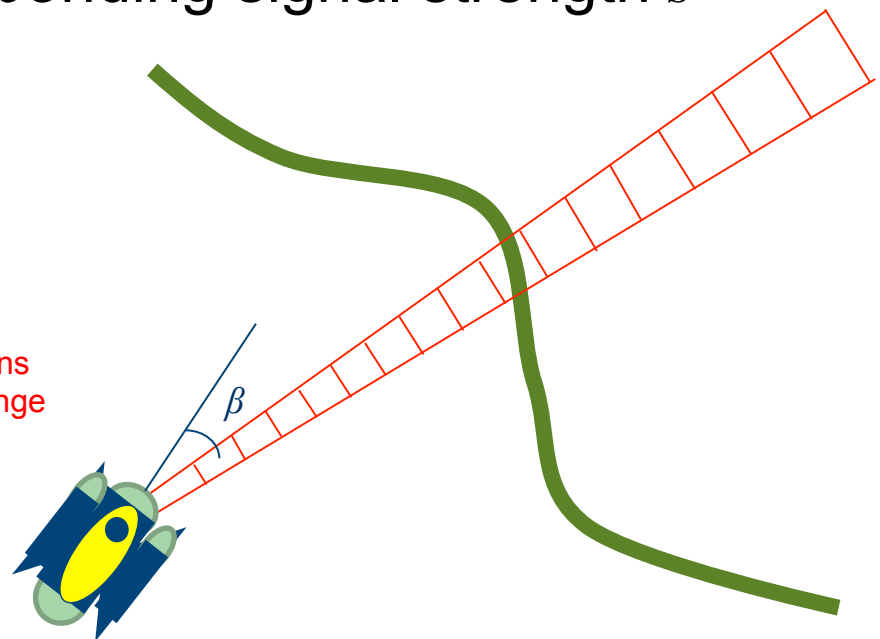




Walls as Grid Cells

- Updating with a Sensor Model (example)
 - For a maximum range R , there are B range values - each with a corresponding signal strength s^i

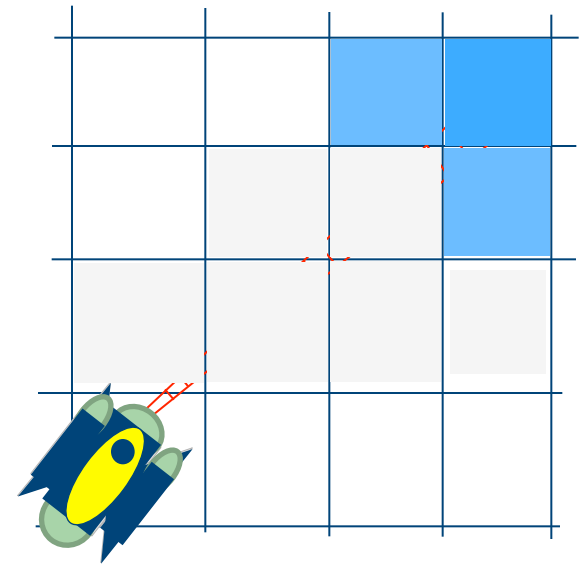
$$z = [\underbrace{\beta}_{\text{sonar angle}} \underbrace{s^0 \ s^1 \ \dots \ s^B}_{\text{Strength of returns for increasing range}}]$$





Walls a Grid Cells

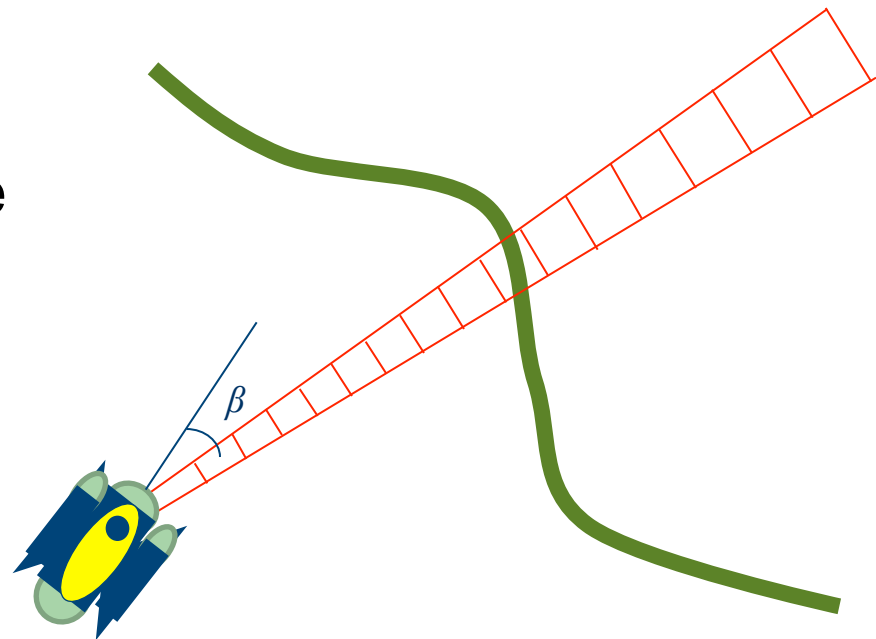
- Updating the Grid
 - Using geometry, the corresponding grid cell for each each sonar sensor bin must be determined.
 - Several bins could correspond with a single grid cell
OR
 - Several grid cells could correspond with a single bin





Walls as Grid Cells

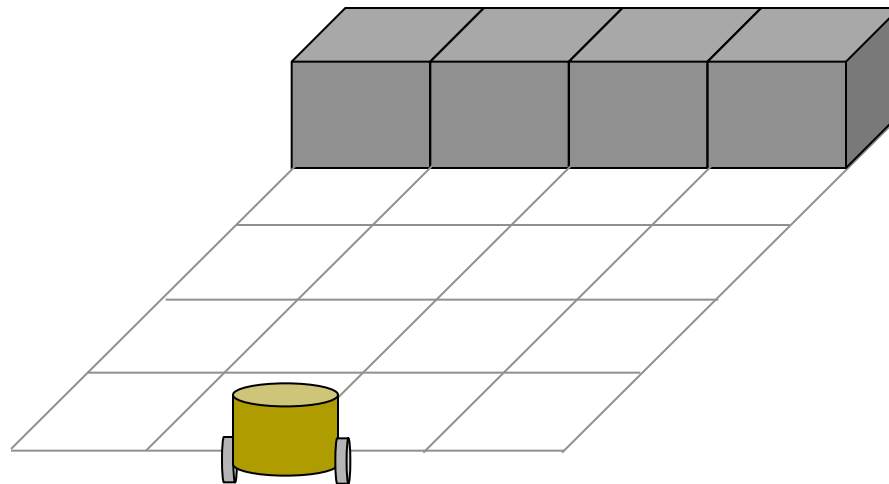
- Using a Sensor Model
 - Each signal strength s^i must correspond to a likelihood of a occupancy $P(c_{ij} | z)$ in the map
 - We use a function $P(z | c_{ij})$ that must be determined experimentally.





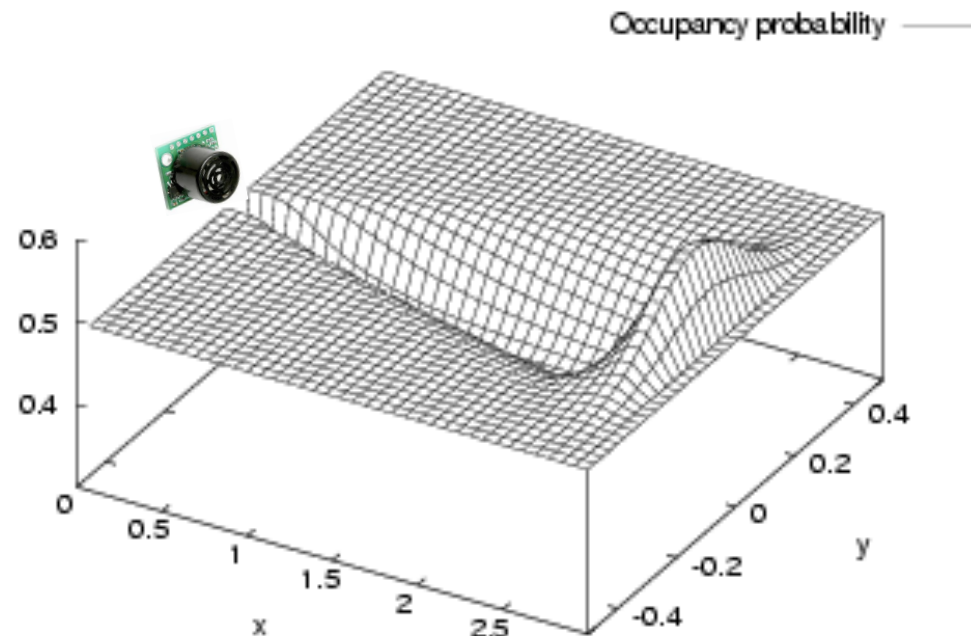
Walls a Grid Cells

- Updating the Grid
 - How do we get $P(z_t | c_{ij})$?
 - Experiments...



Walls as Grid Cells

- Using a Sensor Model
 - More sophisticated models are available for $P(z | c_{ij})$





Walls a Grid Cells

- Updating the Grid
 - Use Baye' s rule to update each cell c_{ij} ' s likelihood of occupancy for measurement z at time step t

$$P(c_{ij,t}) = P(c_{ij,t}|z_t) = \frac{P(z_t|c_{ij,t-1})P(c_{ij,t-1})}{P(z_t)}$$

$P(c_{ij,t})$ =probability cell ij is occupied at time t

$P(z_t)$ =probability of obtaining measurement Z at time t

$P(z_t|c_{ij,t-1})$ =probability of Z given o_{ij} from the sensor model



Walls a Grid Cells

- Updating the Grid
 - Similarly

$$P(-c_{ij,t}|z_t) = \frac{P(z_t|-c_{ij,t-1})P(-c_{ij,t-1})}{P(z_t)}$$



Walls a Grid Cells

- Updating the Grid

- Now, the odds o of some fact A being true can be written as

$$o(A) = P(A)/P(-A)$$

- In our case

$$\begin{aligned} o(c_{ij,t}|z_t) &= P((c_{ij,t}|z_t)/P(-c_{ij,t}|z_t) \\ &= \frac{P(z_t|c_{ij,t-1})P(c_{ij,t-1})}{P(z_t|-c_{ij,t-1})P(-c_{ij,t-1})} \\ &= o(z_t|c_{ij,t-1})o(c_{ij,t-1}) \end{aligned}$$



Walls a Grid Cells

- Updating the Grid

- What if we take the **log odds**

$$\log o(c_{ij,t}|z_t) = \log o(z_t|c_{ij,t-1}) + \log o(c_{ij,t-1})$$

- Characteristics

- The last term is equated to previous log odds of $\log o(c_{ij,t-1}|z_{t-1})$
 - No need for knowledge of $P(z)$
 - Updates can be done with **addition**, not multiplication



Walls a Grid Cells

- Updating the Grid
 - Properties of log odds

$$\begin{aligned}\gamma(p) &= \text{logit}(p) \\ &= \log(p/(1-p)) \\ &= \log(p) - \log(1-p)\end{aligned}$$

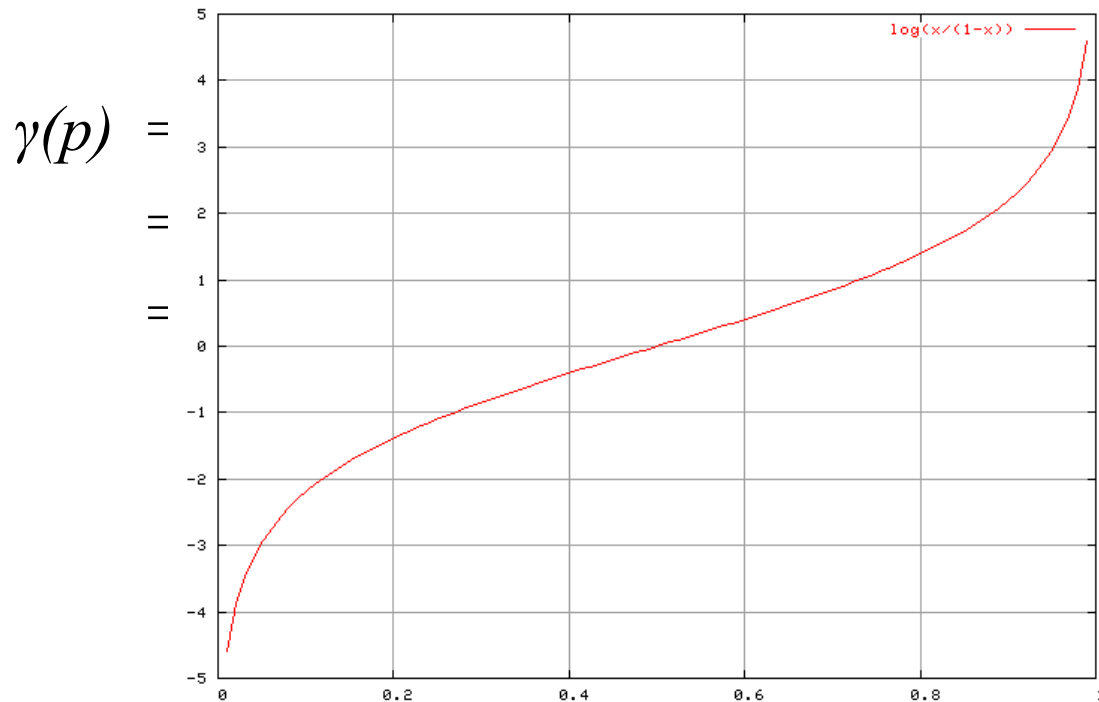
- Most often the natural logarithm is used

$$\gamma(p) = \ln(p) - \ln(1-p)$$



Walls a Grid Cells

- Updating the Grid
 - The *logit()* function





Walls a Grid Cells

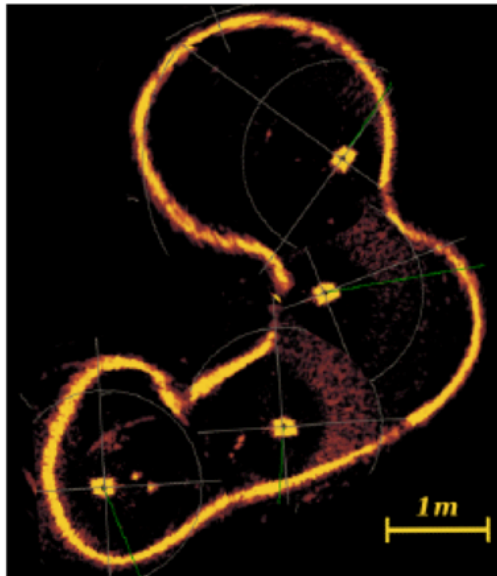
- Updating the Grid
 - The $\text{logit}^{-1}()$ function

$$\begin{aligned} p(\gamma) &= \text{logit}^{-1}(\gamma) \\ &= \exp(\gamma) / (1 + \exp(\gamma)) \end{aligned}$$



Walls as Grid Cells

- Application Example



(a) Cistern sonar mosaic